Traveller 5

B Jewell

(Spinward Marches)

SUBSECTOR GUIDE

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General Details for Imperial Forces.

5FW style System box.

T4 Imperial Squadrons & Captains.

T4 Pocket Empires & Troops.

T5 System maps.

Links to relevant data online.

Nobility.

R U Ready 4 WAR? - Indispensable Notebook

Imperial Naval Intelligence for Travellers.

5FW style System box.

T4 Imperial Squadrons & Commodores.

T4 Pocket Empires Troops.

T5 System maps.

Links to relevant data online.

Power, Politics & Planets

Does not contain rules:
but 5FW, IE, IS, PE, MgT or any other should work.

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maggot.iiss@sky.com

Saarpuhii
Engegueklii Agushdakemgam (Call me Klii)
Duke of Kesali (Vland/2737)
Co Starring - Walter the Wobot!
(with a lithp - Dukes' Butler)

Marx Sagaa (a.k.a. Markii)
Baron of Fraynj (Gushmege/1623)

Tracii
#11, Chief of Supply (Lt.Cmdr.),
BCF Shurduu,
154th BRS

Debii
#104, Executive Officer (Lt.Cmdr.),
BR Galek,
154th BRS

Fergii
#88, Troop Commander (Captain O3), Delta Troop (Lift Cavalry)
5th Squadron (Lift Cavalry), 4518th LIR,
Final Victory At Uakye

Jimii
#279, Platoon Leader (Lt. O2),
3rd Platoon, Delta Troop (Lift Cavalry),
5th Squadron (Lift Cavalry), 4518th LIR
MCG Battle of Mongo

Iggii (Vargr)
TAS Member OF Galis (Delphi/0918) NOT FROM!

Commodore Fergiison

B Jewell(Spinward Marches)

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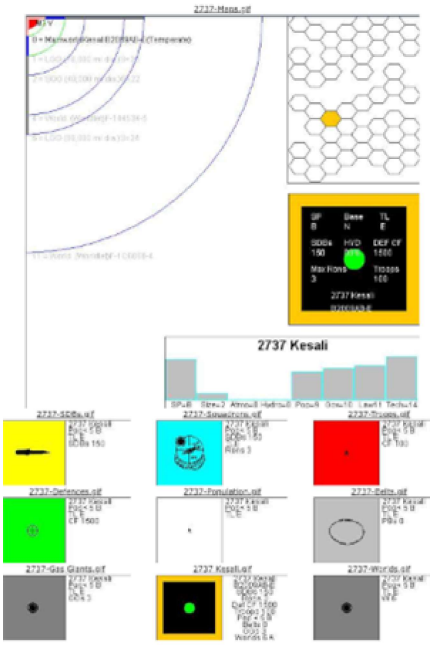
Be Pure, Be Vigilant, BEHAVE!

Sweeter after difficulties

Nihil verum nisi mors
Only Death is Real!



SYSTEM ORBIT MAP

Red = Inner: Green = Habitable: Blue = Outer

Pink Bar = 10D Blue Bar = 100 D Grey Bar = 1000D

SUBSECTOR MAP

Shows local systems in subsector

TAS indicator for selected world

5FW STYLE SYSTEM BOX

Outer Box = TAS zone

Inner Box = Atmosphere

Green Circle = Size

Blue Circle = Hydrographics

UWP DATA DISPLAY

Shows UWP on a vertical scale for comparisons with other worlds

and as a visual reference value.

Lower System Detail Boxes

For general combat capability assessments.

Relevant data required for Space and Land operations during combat with

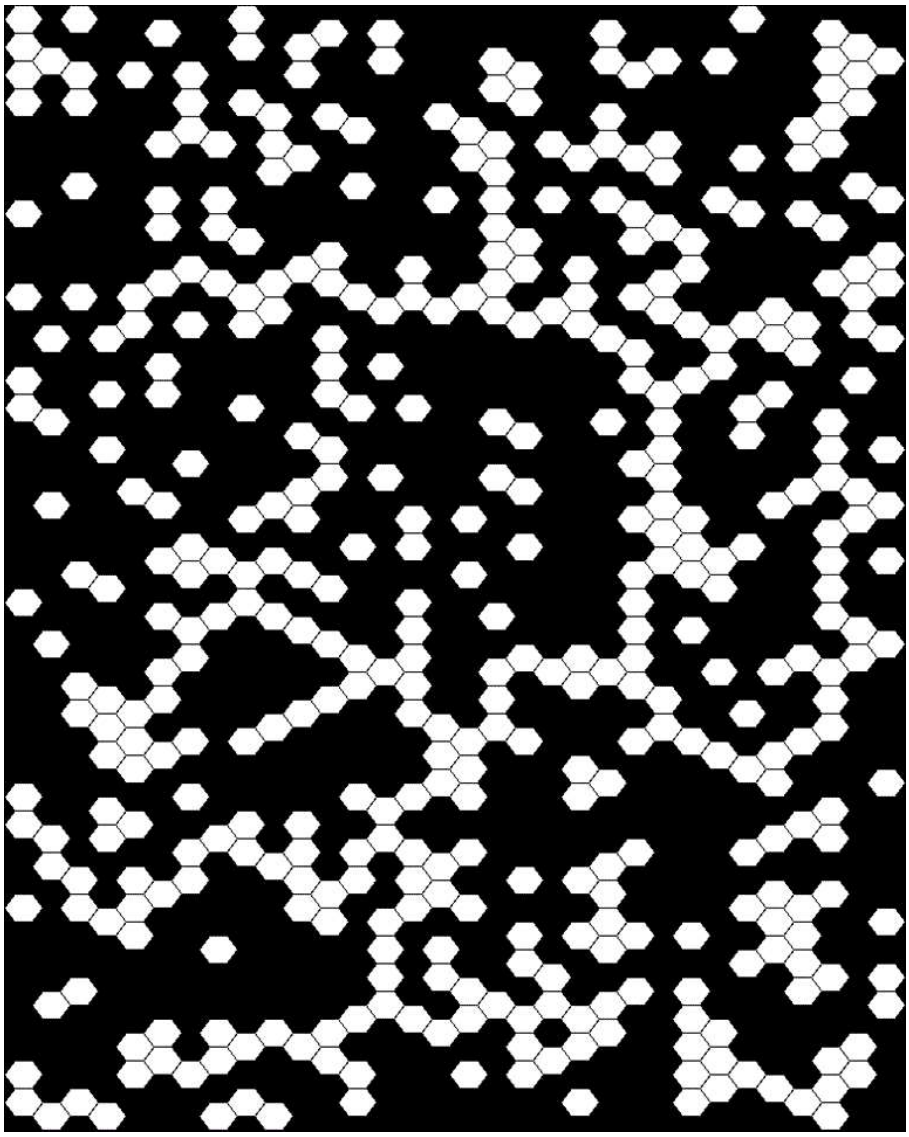
Fifth Frontier War and Invasion Earth

OR

Pocket Empires and Imperial Squadrons

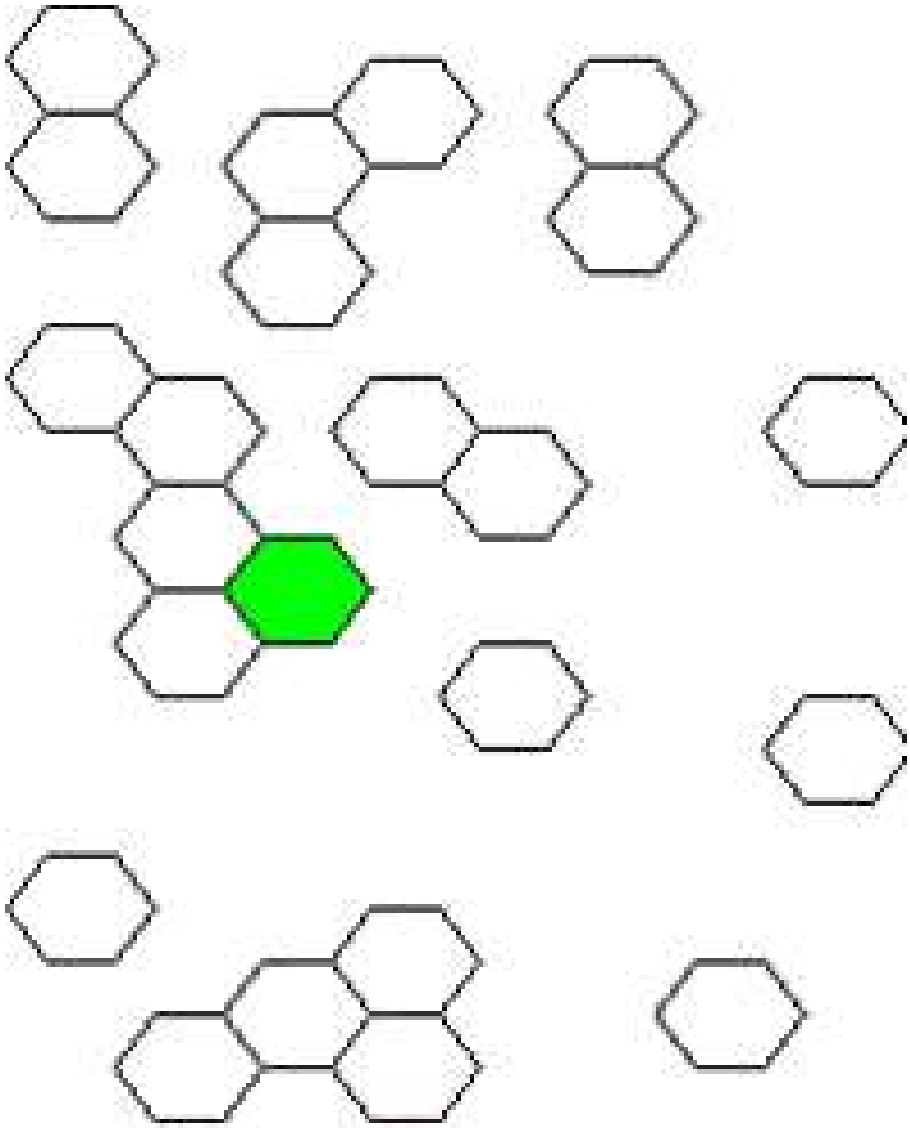
Left	Mid	Right
Yellow = Scout / SDBs	Cyan = Navy / Rons	Red = Marine / Troops
Green = Army / Defences	White = Other / Pop	Lt. Grey = Merchant / Belts
Grey = Gas Giants	Coloured = Mainworld	Grey = Other Worlds

B Jewell(Spinward Marches)



A = Cronor
B = Jewell
C = Regina
D = Aramis
E = Querion
F = Vilis
G = Lanth
H = Rhylanor
I = Darrian
J = Sword Worlds
K = Lunion
L = Mora
M = Five Sisters
N = District 268
O = Glisten
P = Trin's Veil

SUBSECTOR CAPITAL
Spinward Marches/B Jewell/1106 Jewell



--UWP--

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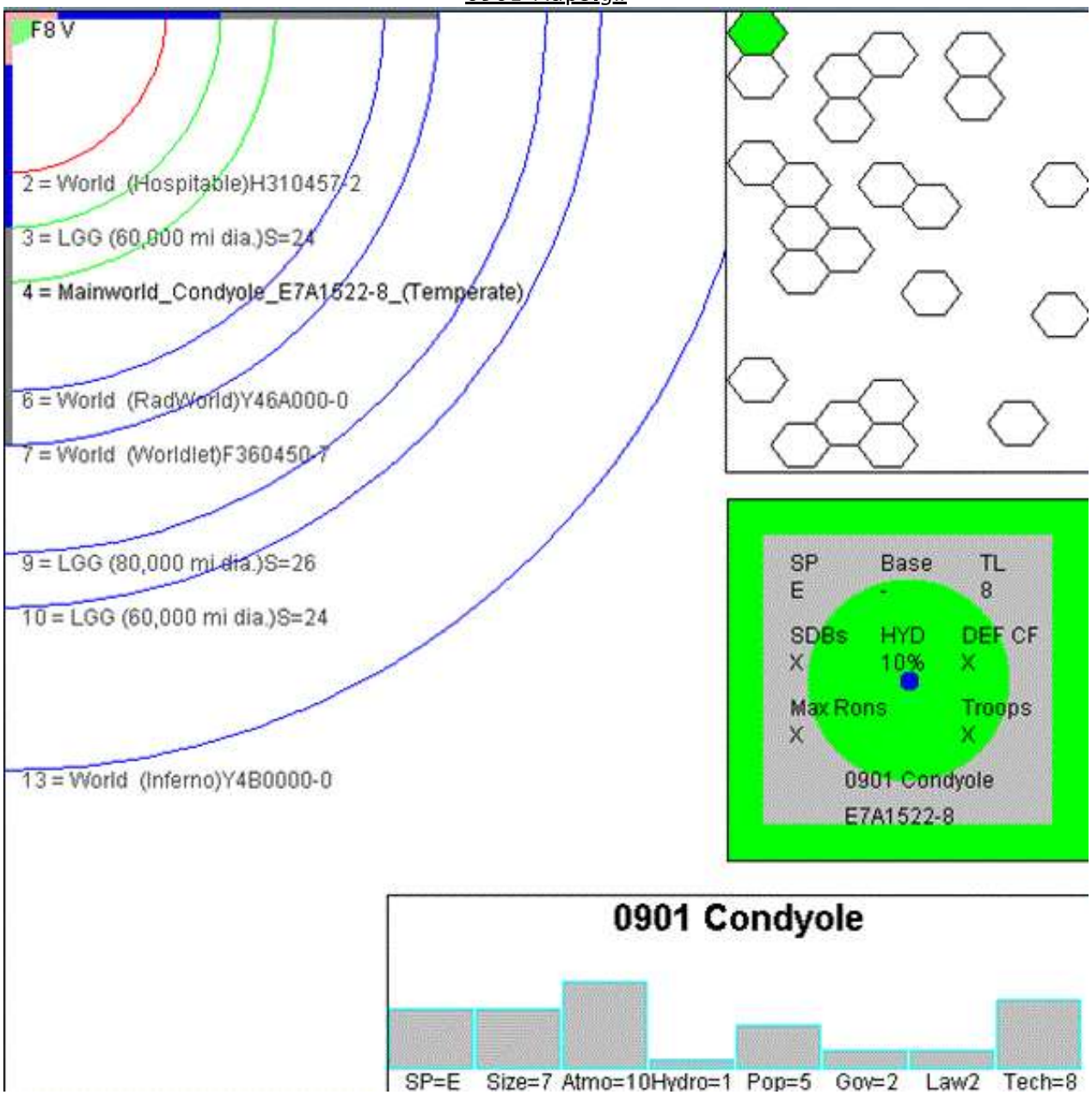

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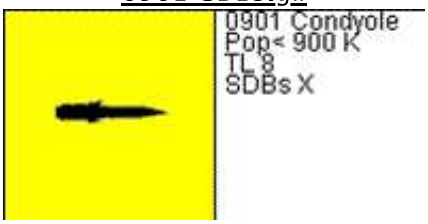

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0901-Troops.gif

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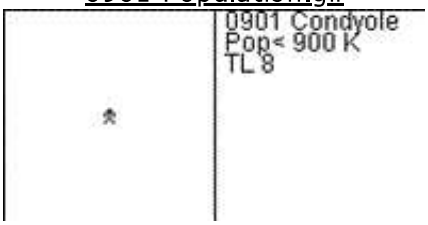
0901-Population.gif



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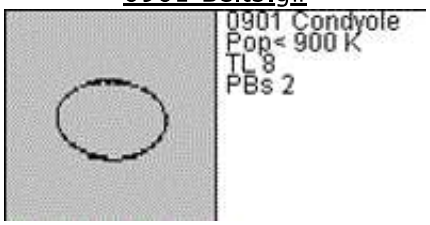

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0901-Worlds.gif

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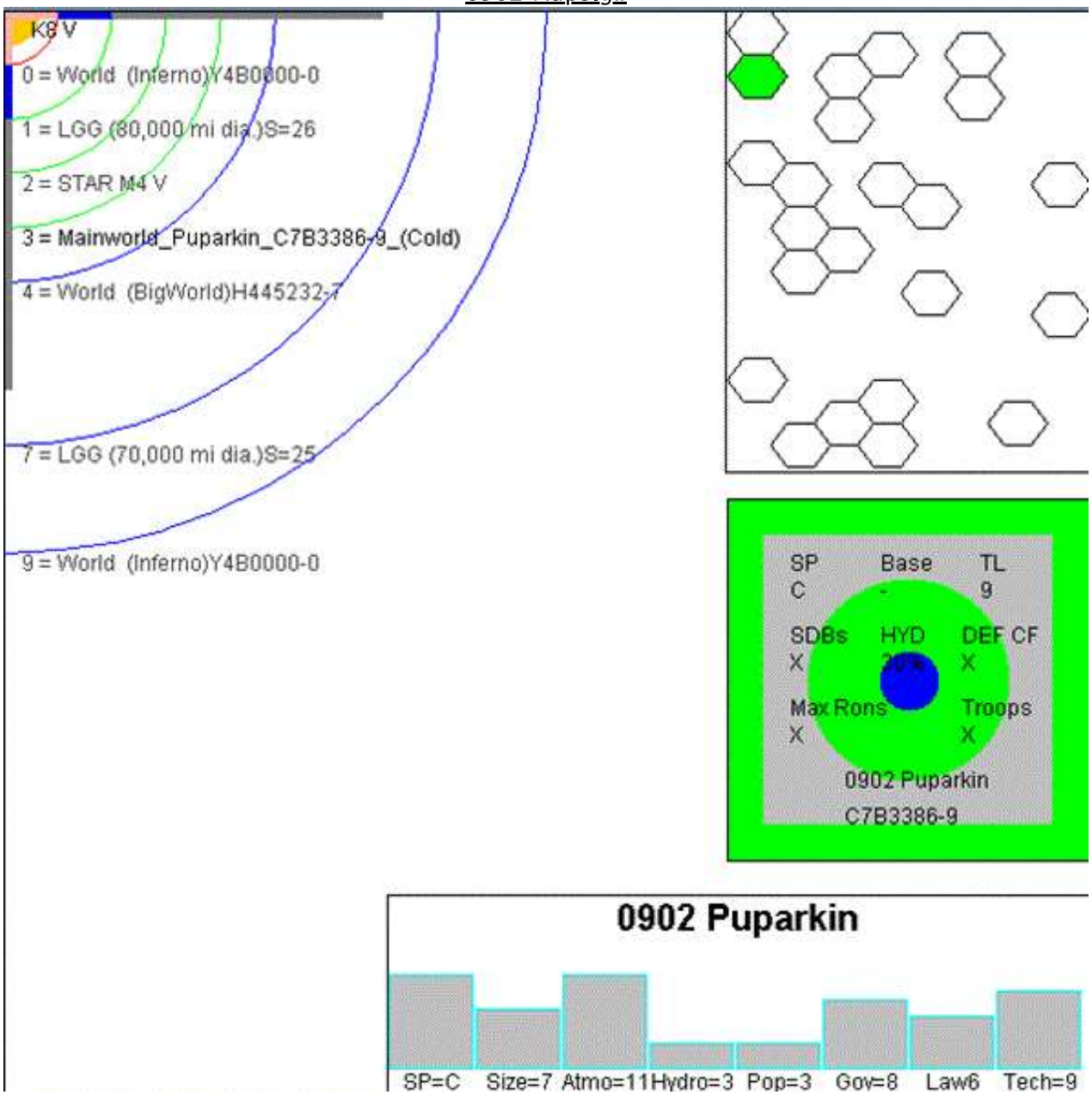

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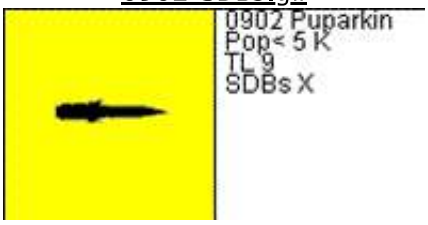

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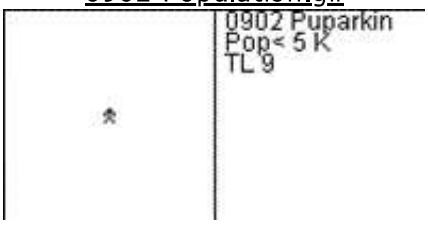

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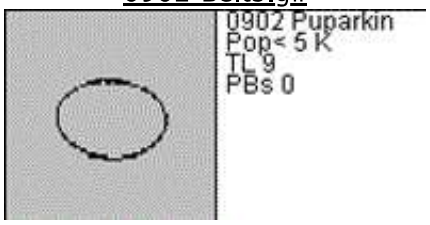

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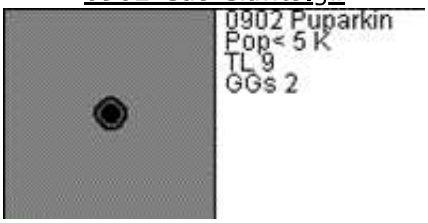

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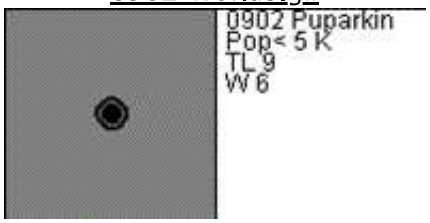

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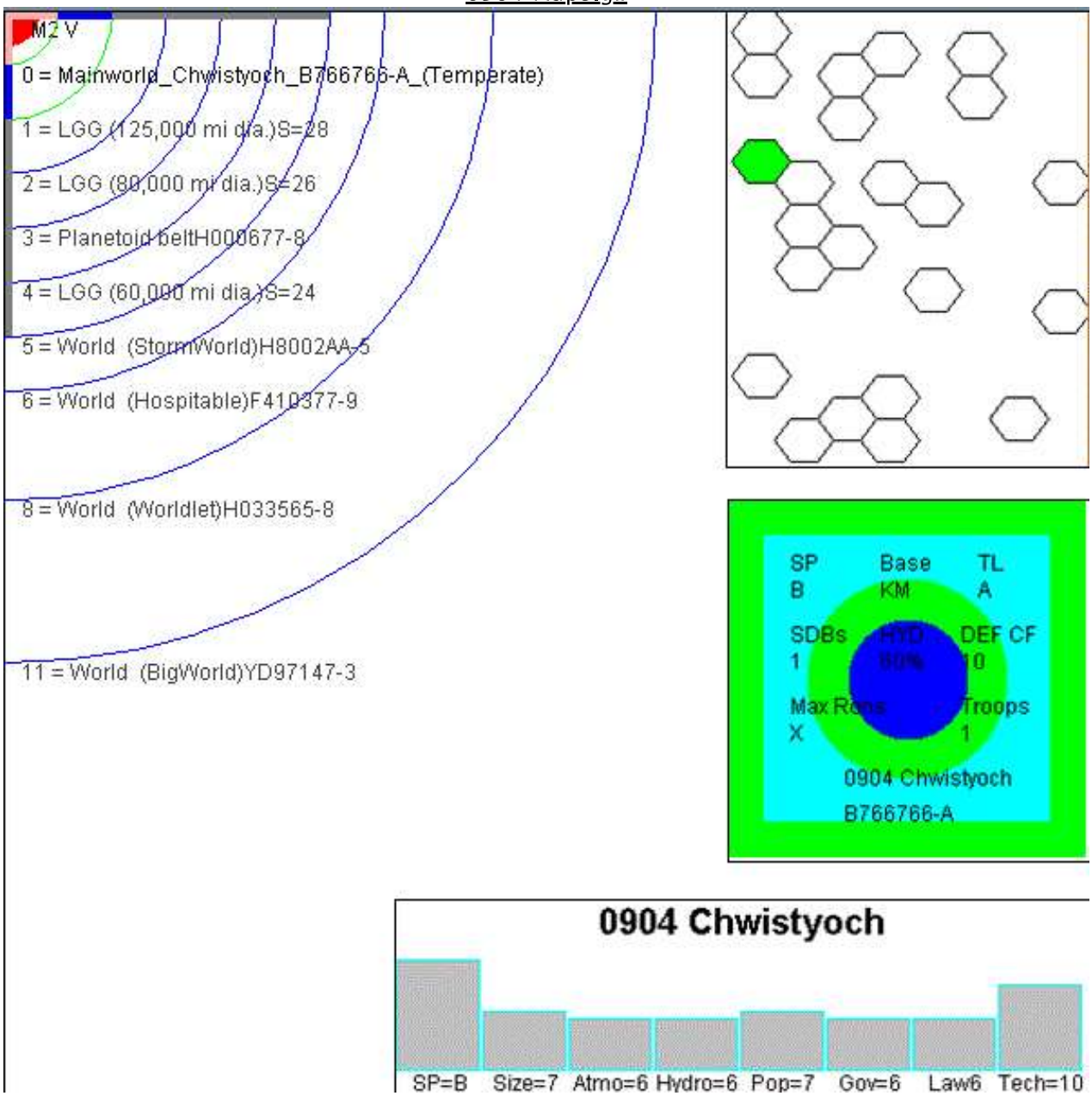

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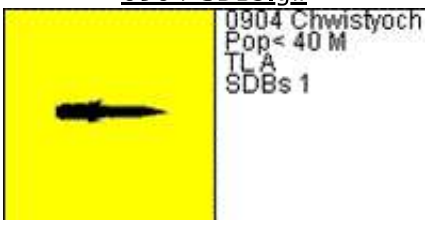

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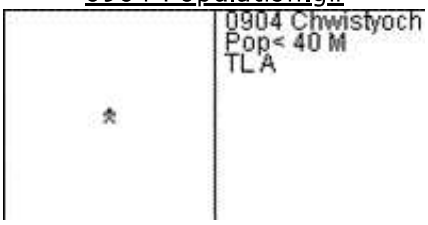
0904-Population.gif



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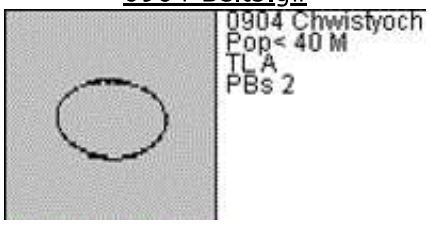

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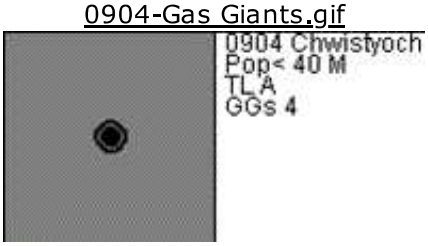

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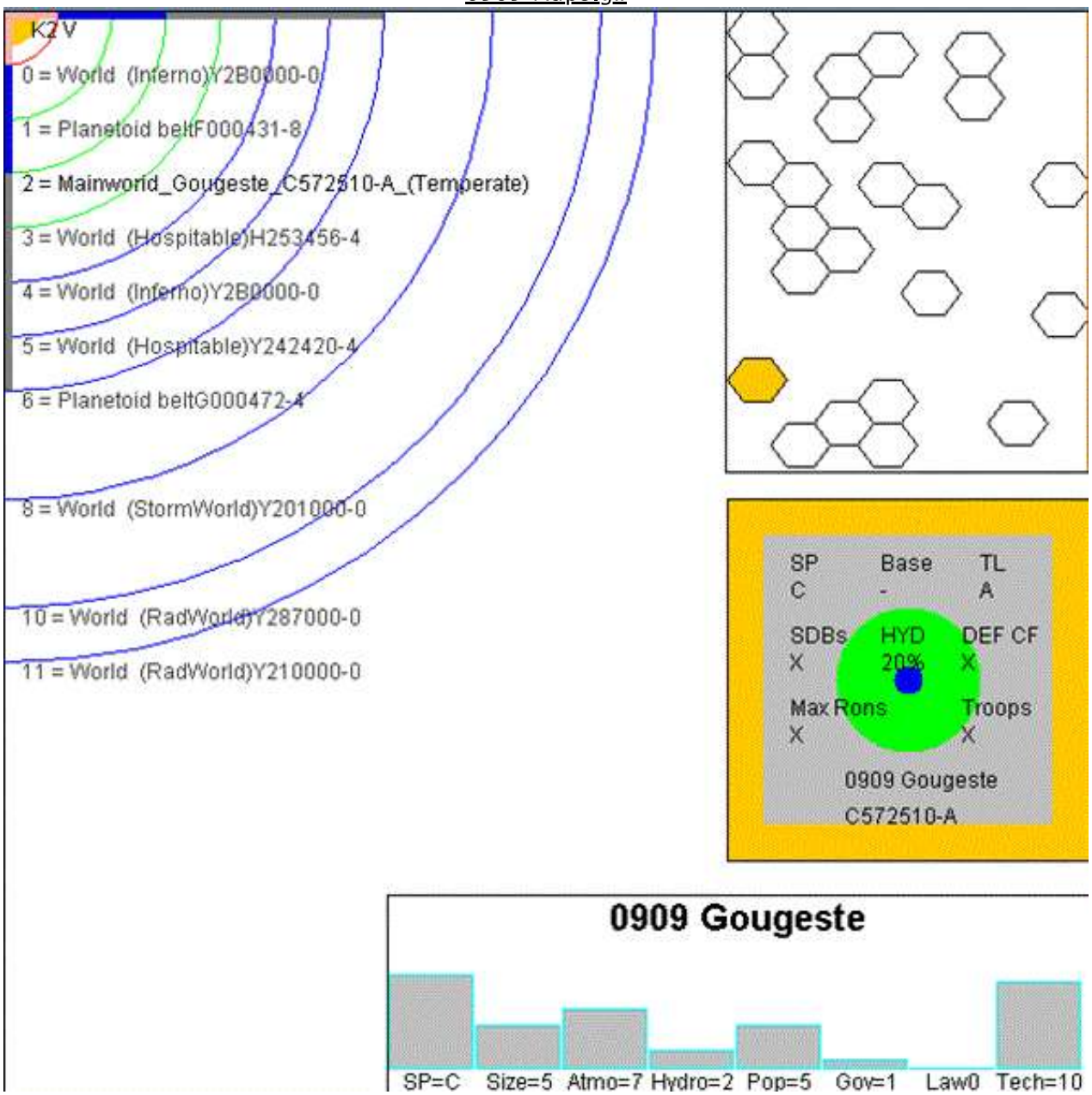

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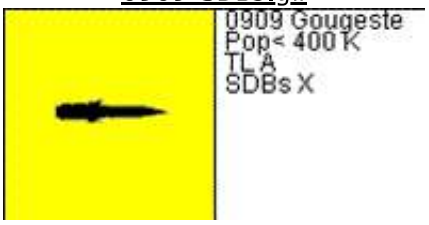

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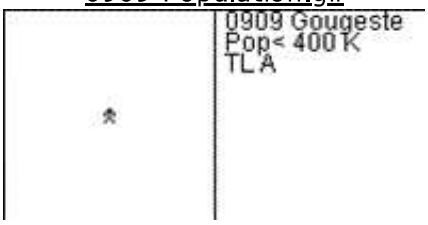

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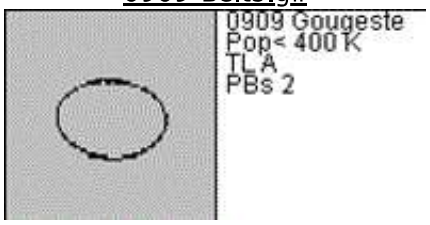

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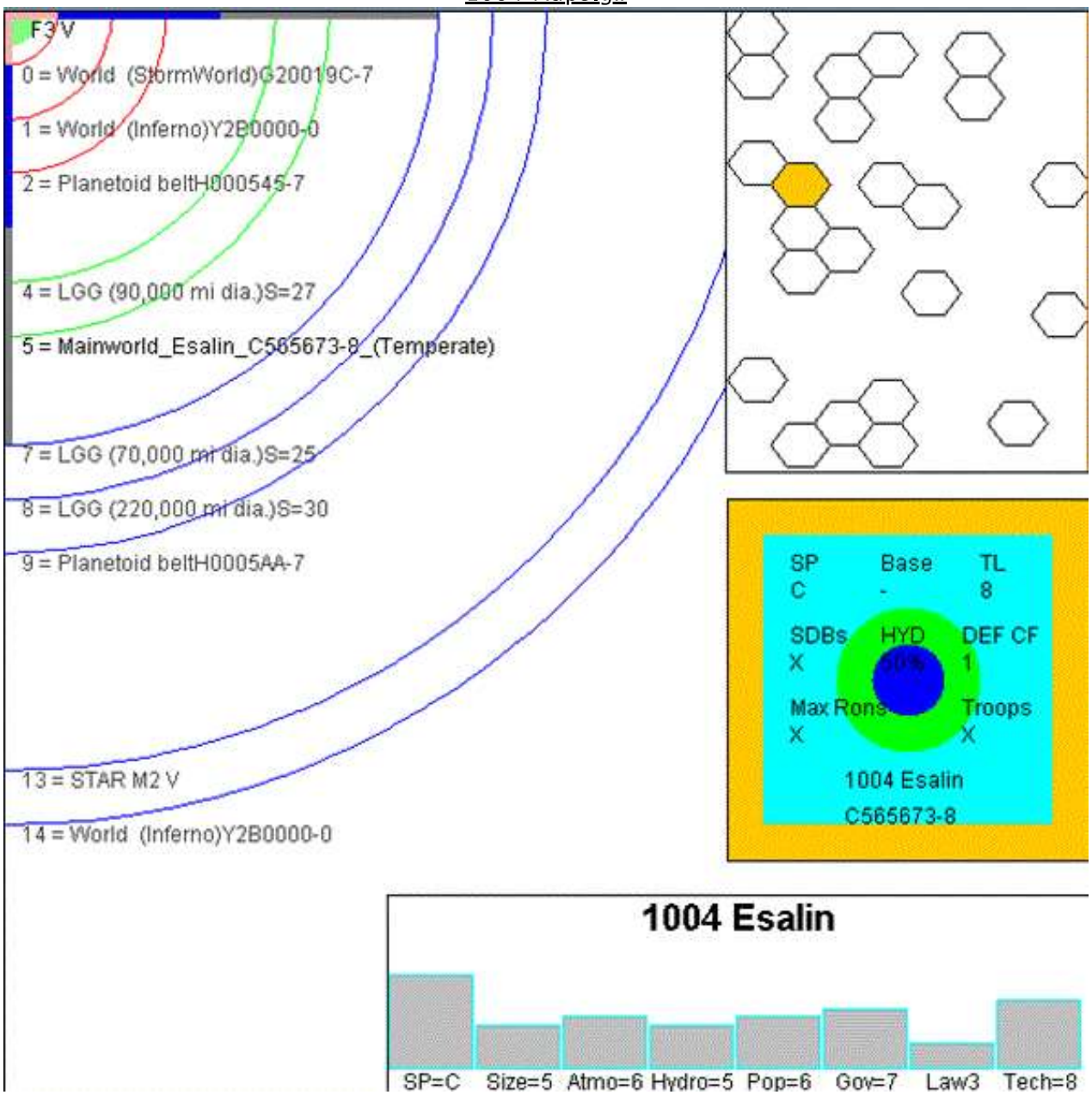

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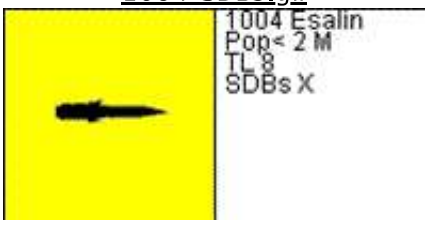

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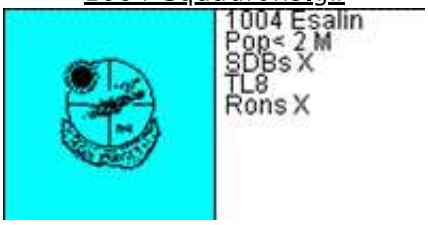
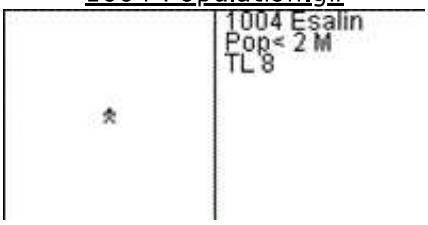


1004-Troops.gif

1004-Defences.gif

1004-Population.gif



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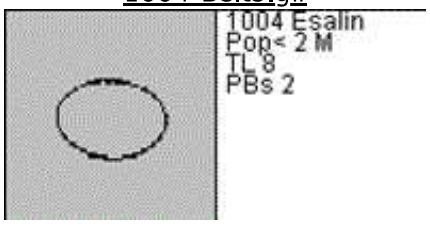

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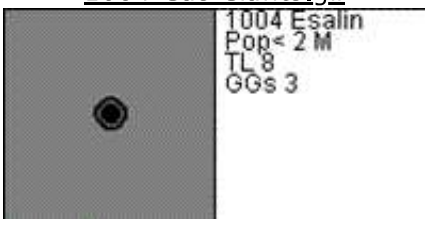

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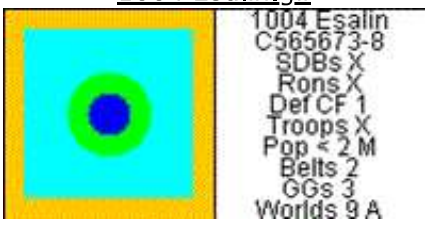

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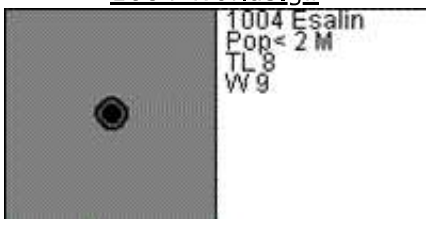

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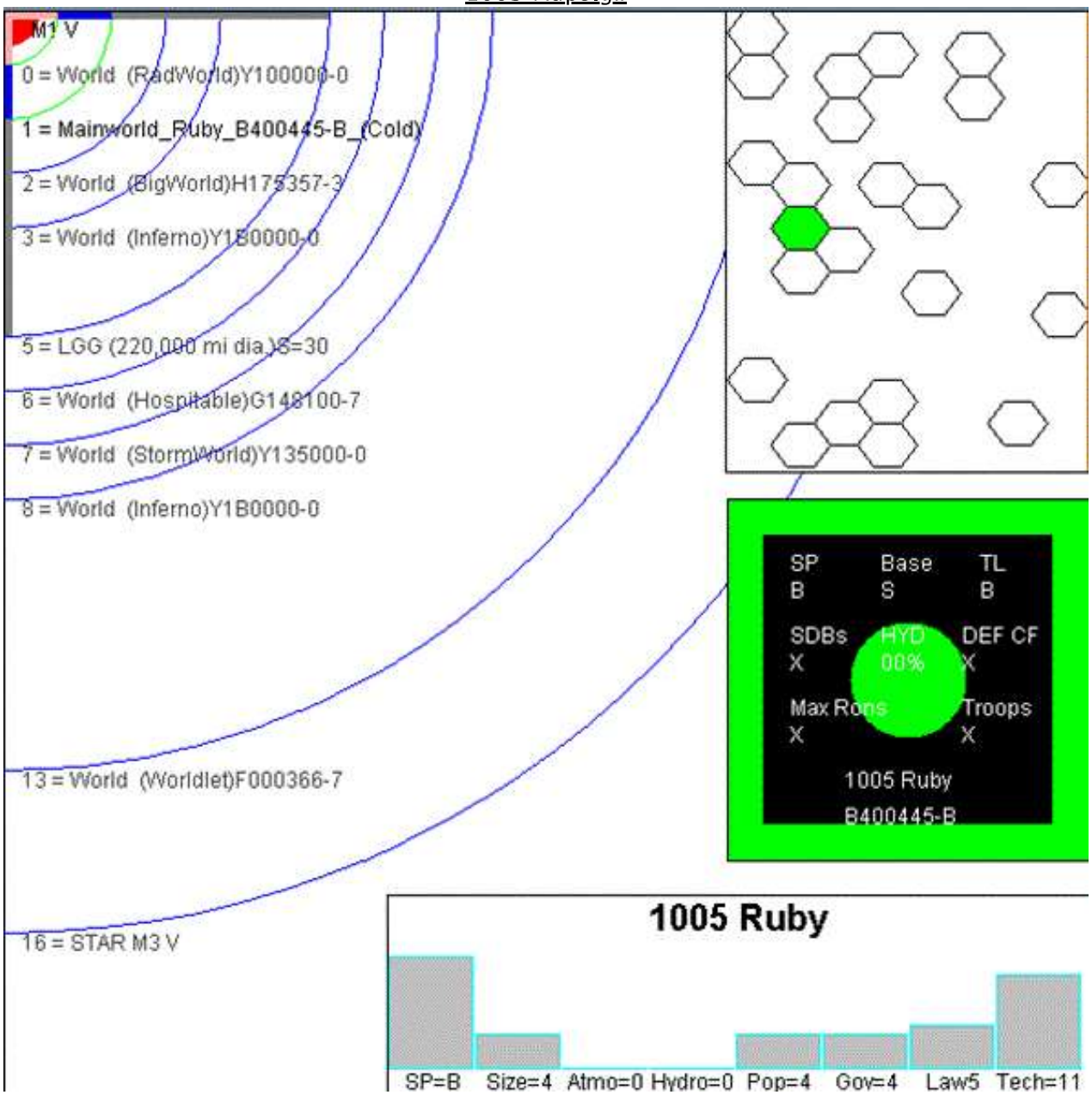

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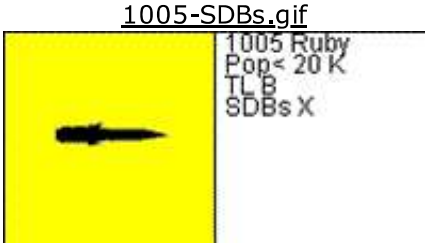

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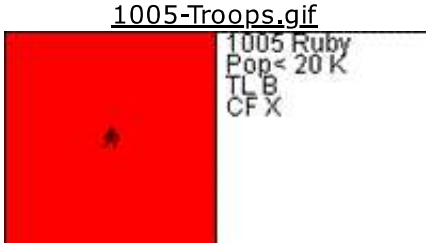
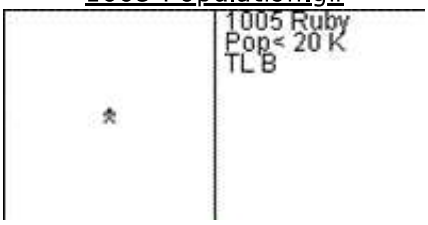


1005-Defences.gif

1005-Population.gif



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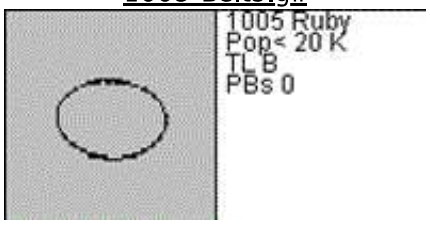

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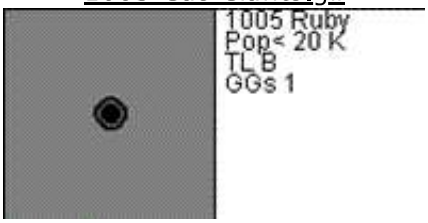

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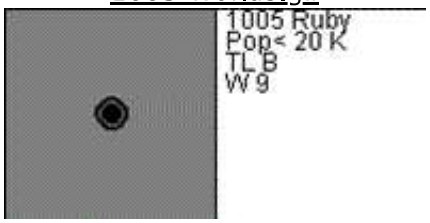
1005-Worlds.gif



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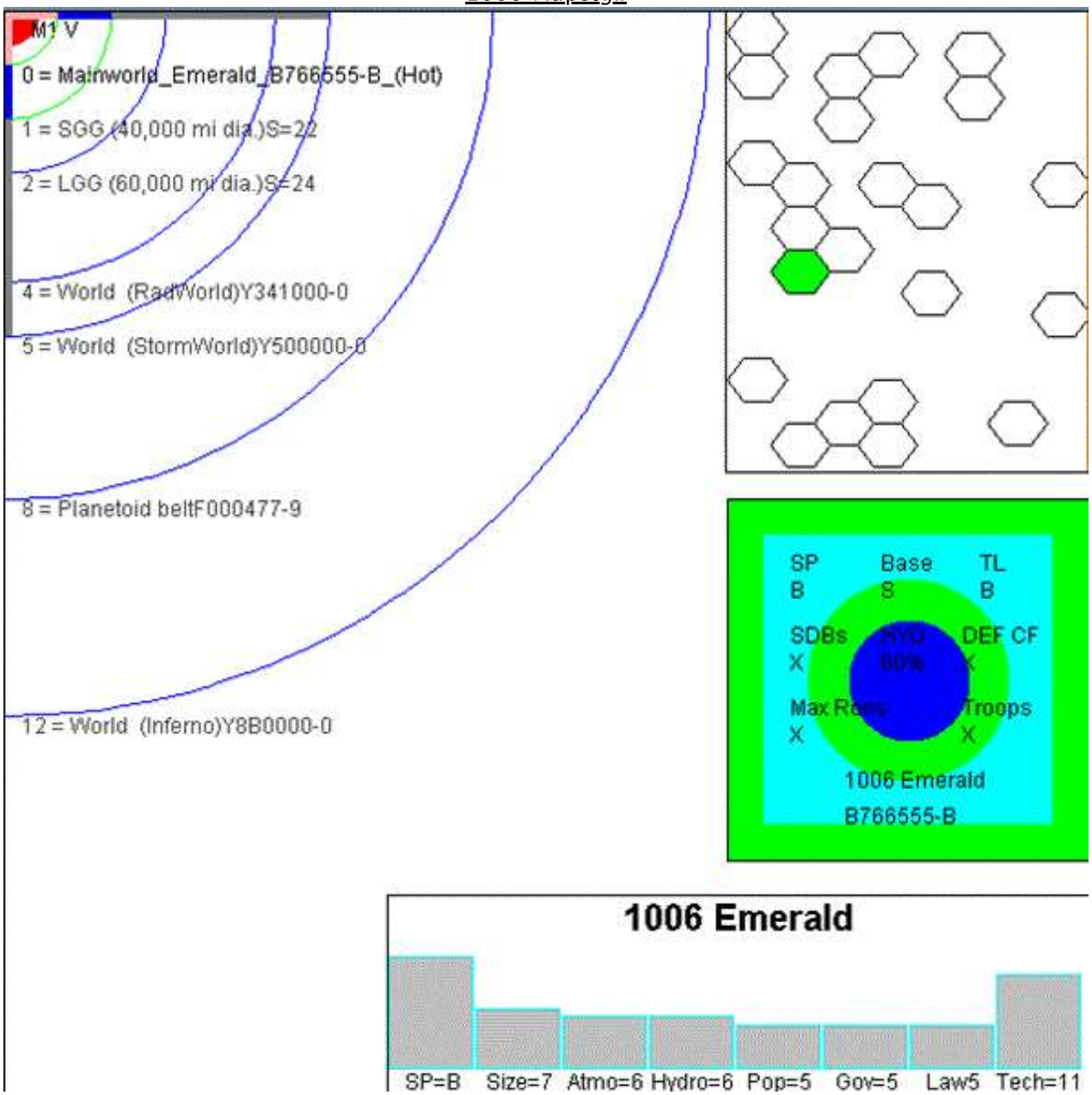

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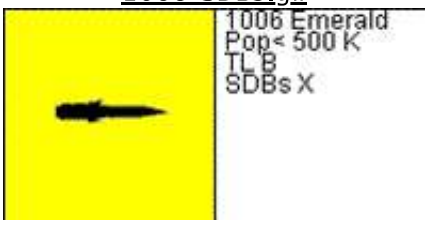

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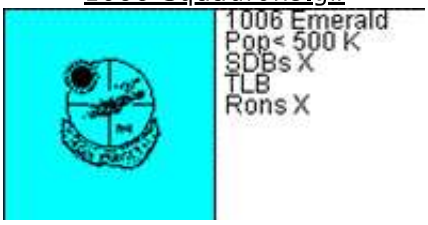

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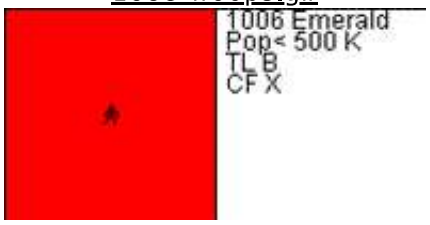
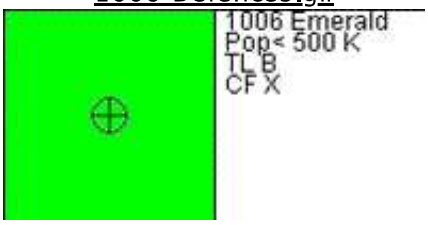
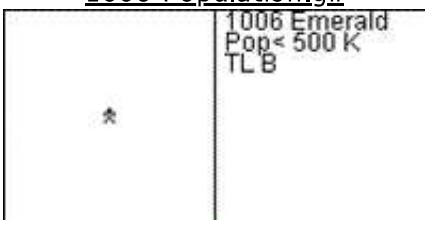


1006-Defences.gif



1006-Population.gif



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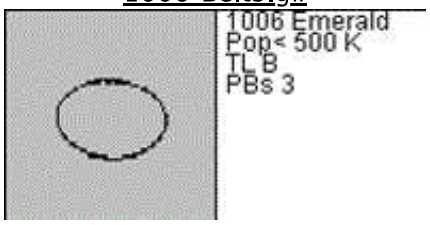
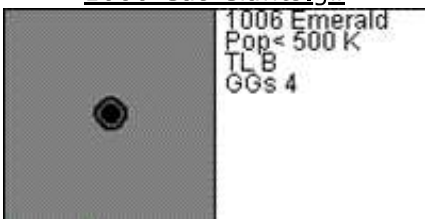
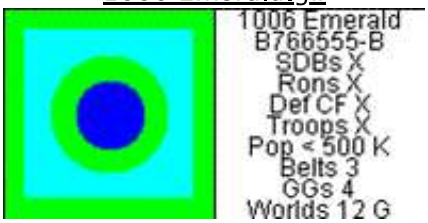


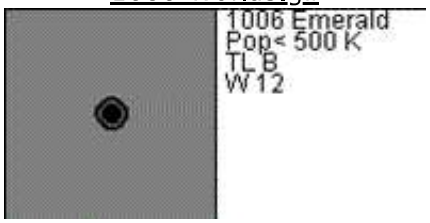
1006-Gas Giants.gif



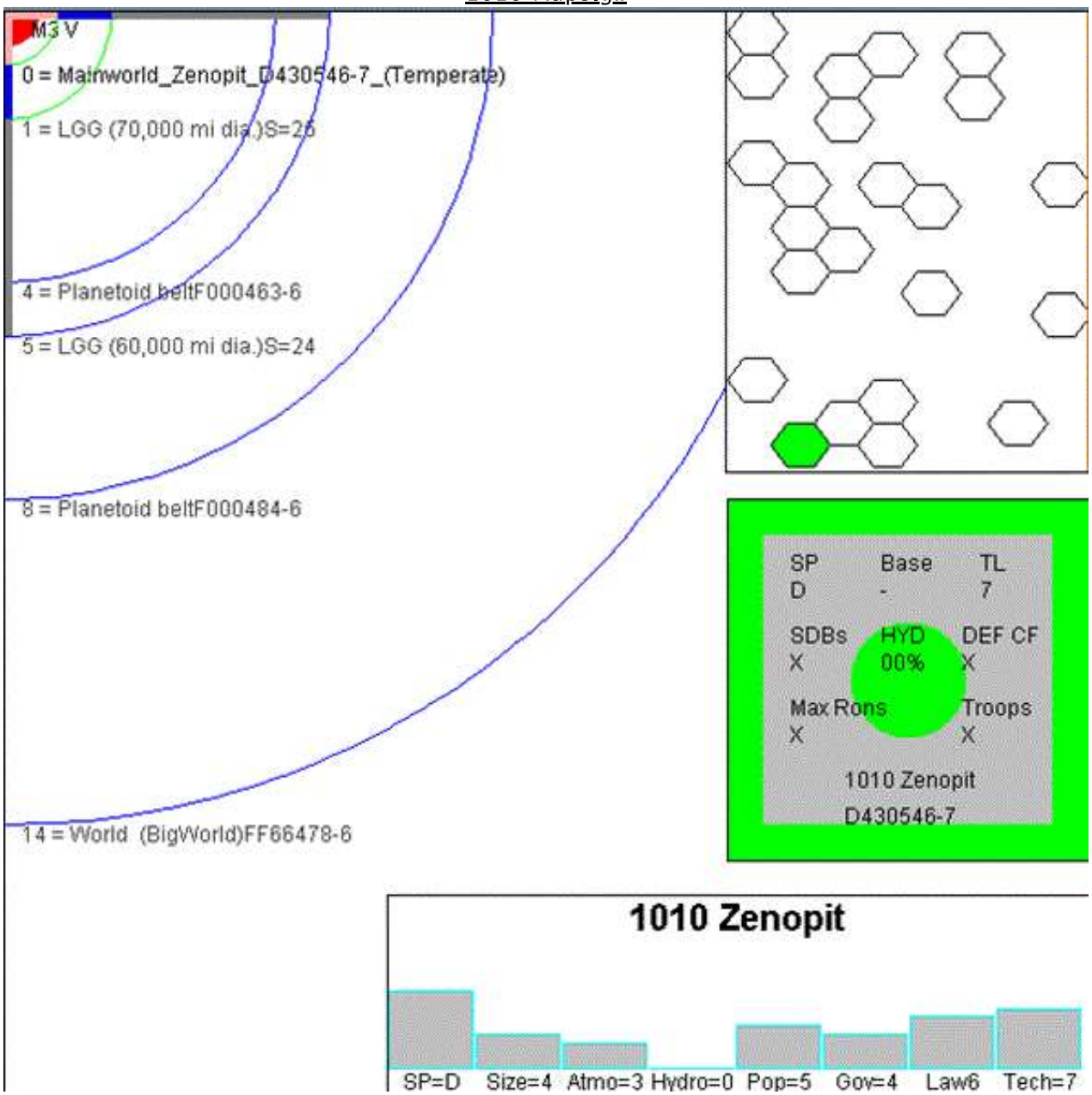
1006 Emerald.gif



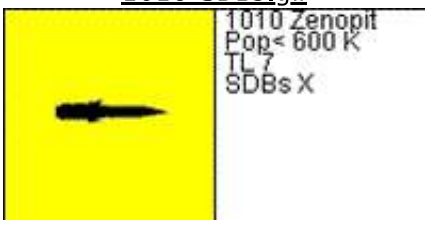
1006-Worlds.gif



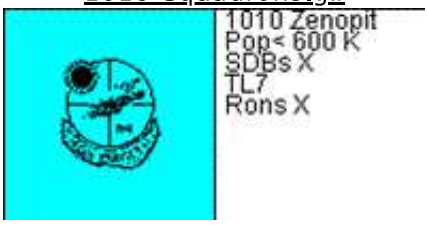
1010-Maps.gif



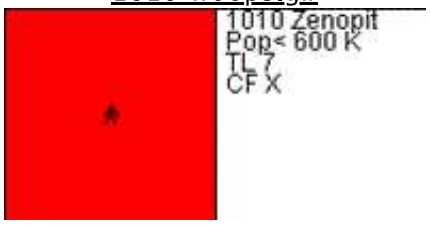
1010-SDBs.gif



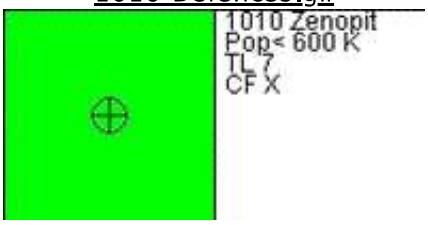
1010-Squadrons.gif



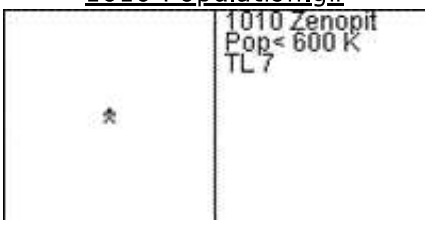
1010-Troops.gif



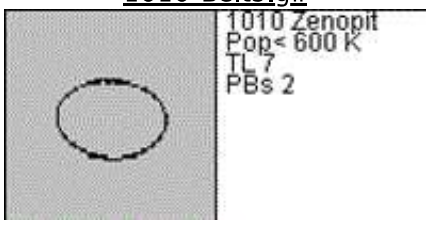
1010-Defences.gif



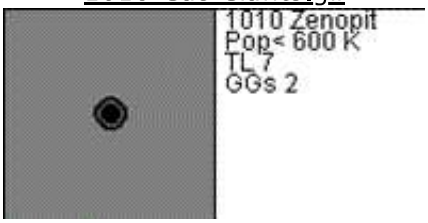
1010-Population.gif



1010-Belts.gif

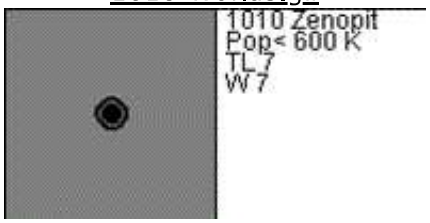


1010-Gas Giants.gif

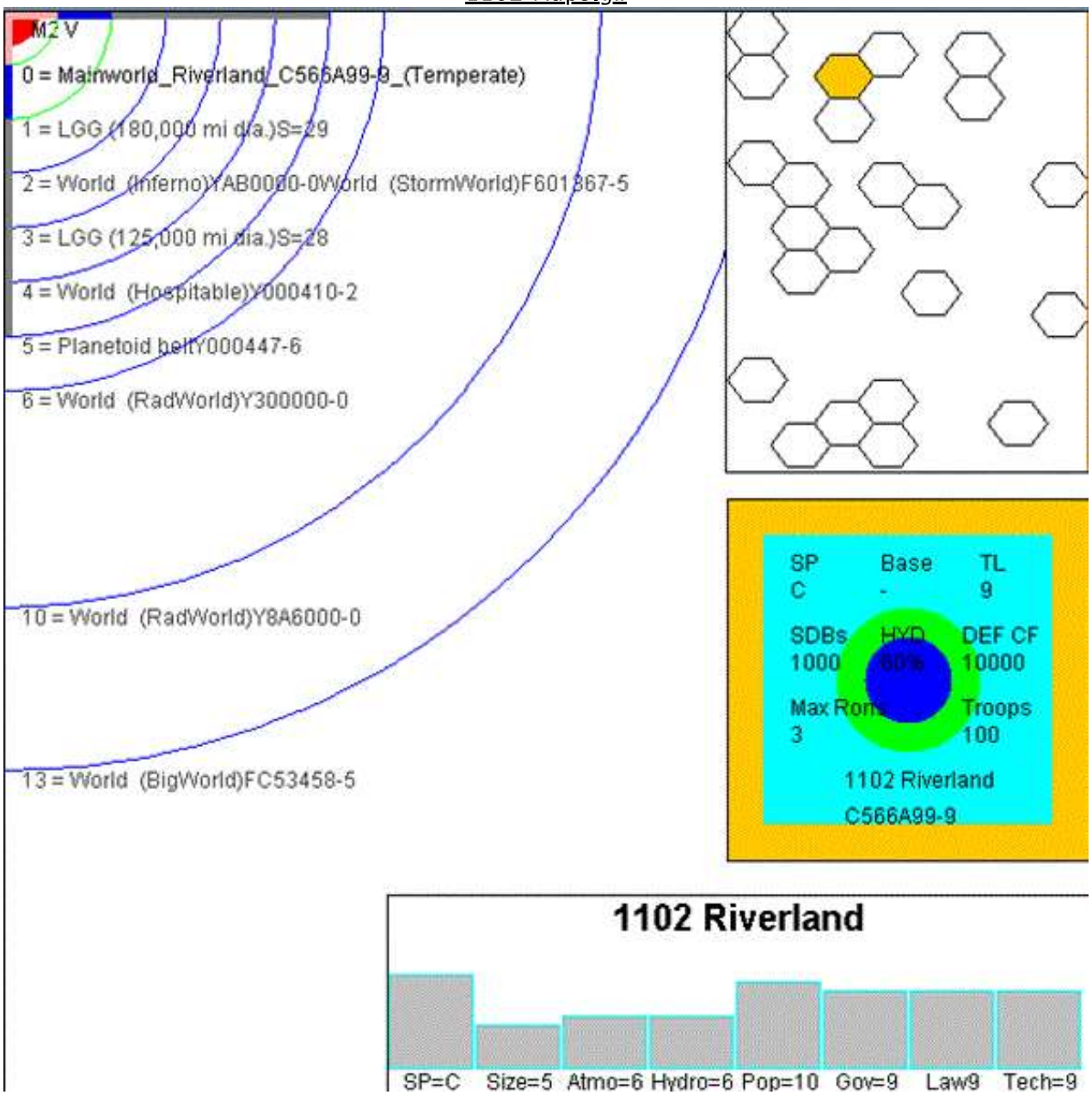


1010 Zenopit.gif

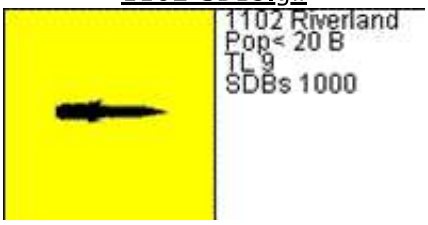
1010-Worlds.gif



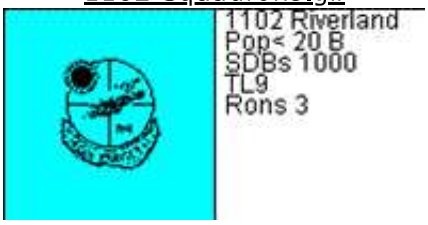
1102-Maps.gif



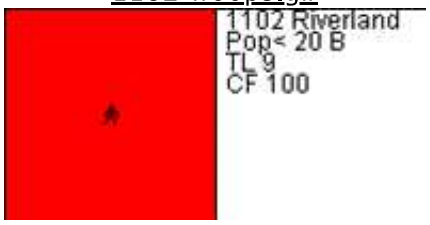
1102-SDBs.gif



1102-Squadrons.gif

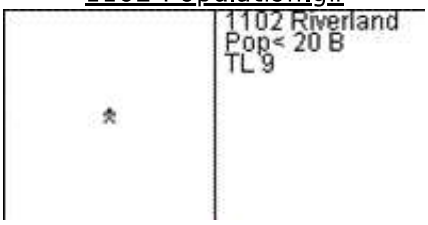


1102-Troops.gif

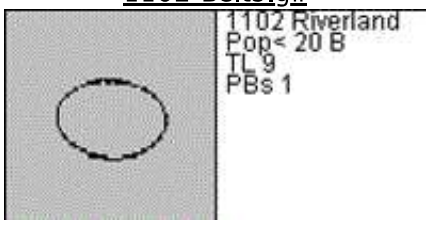


1102-Defences.gif

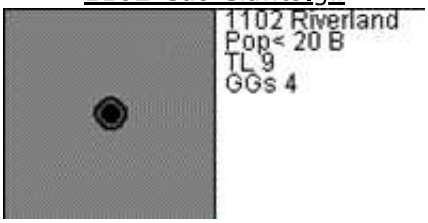
1102-Population.gif



1102-Belts.gif

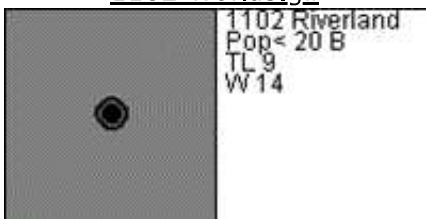


1102-Gas Giants.gif

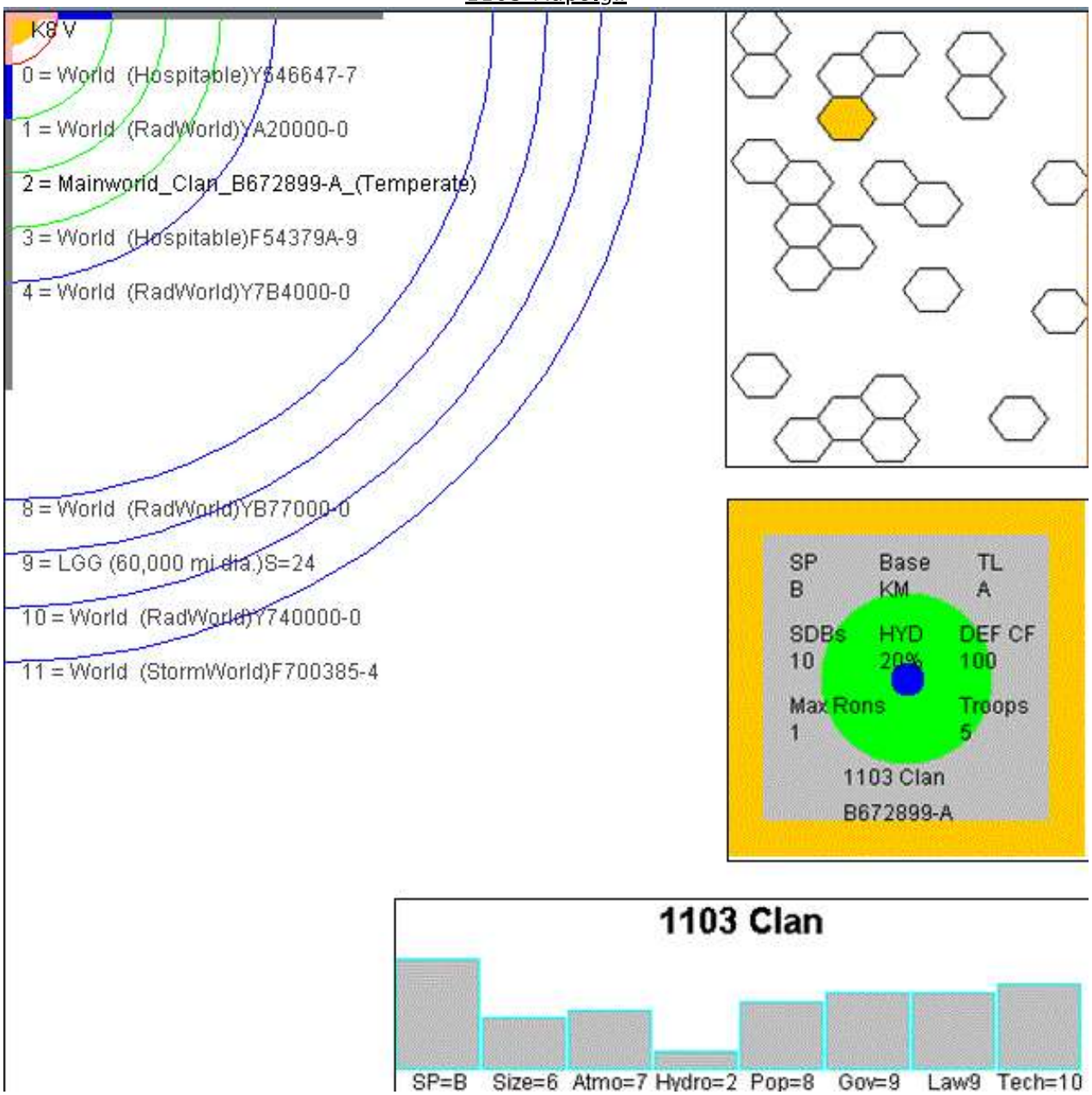


1102 Riverland.gif

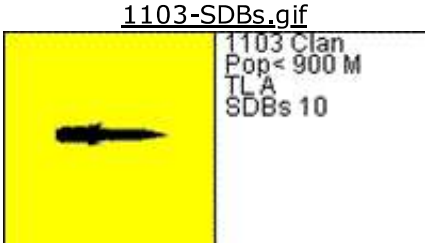
1102-Worlds.gif



1103-Maps.gif



1103-SDBs.gif

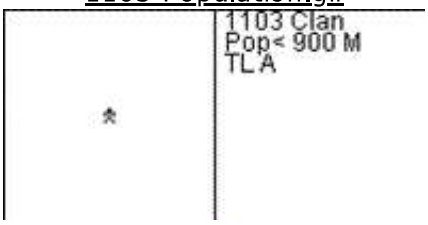


1103-Squadrons.gif

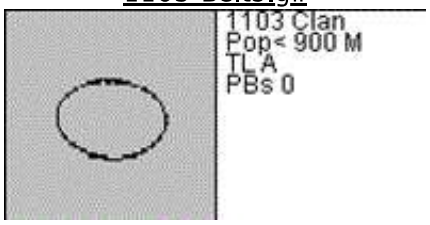
1103-Troops.gif

1103-Defences.gif

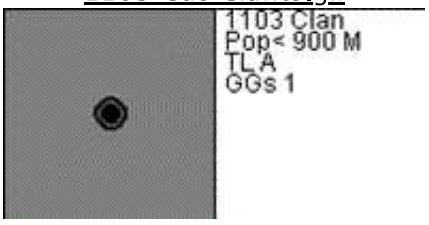
1103-Population.gif



1103-Belts.gif

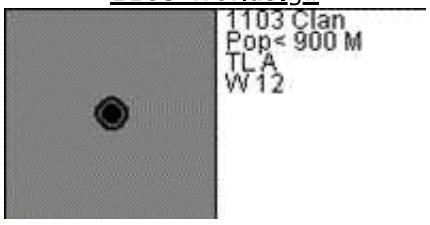


1103-Gas Giants.gif

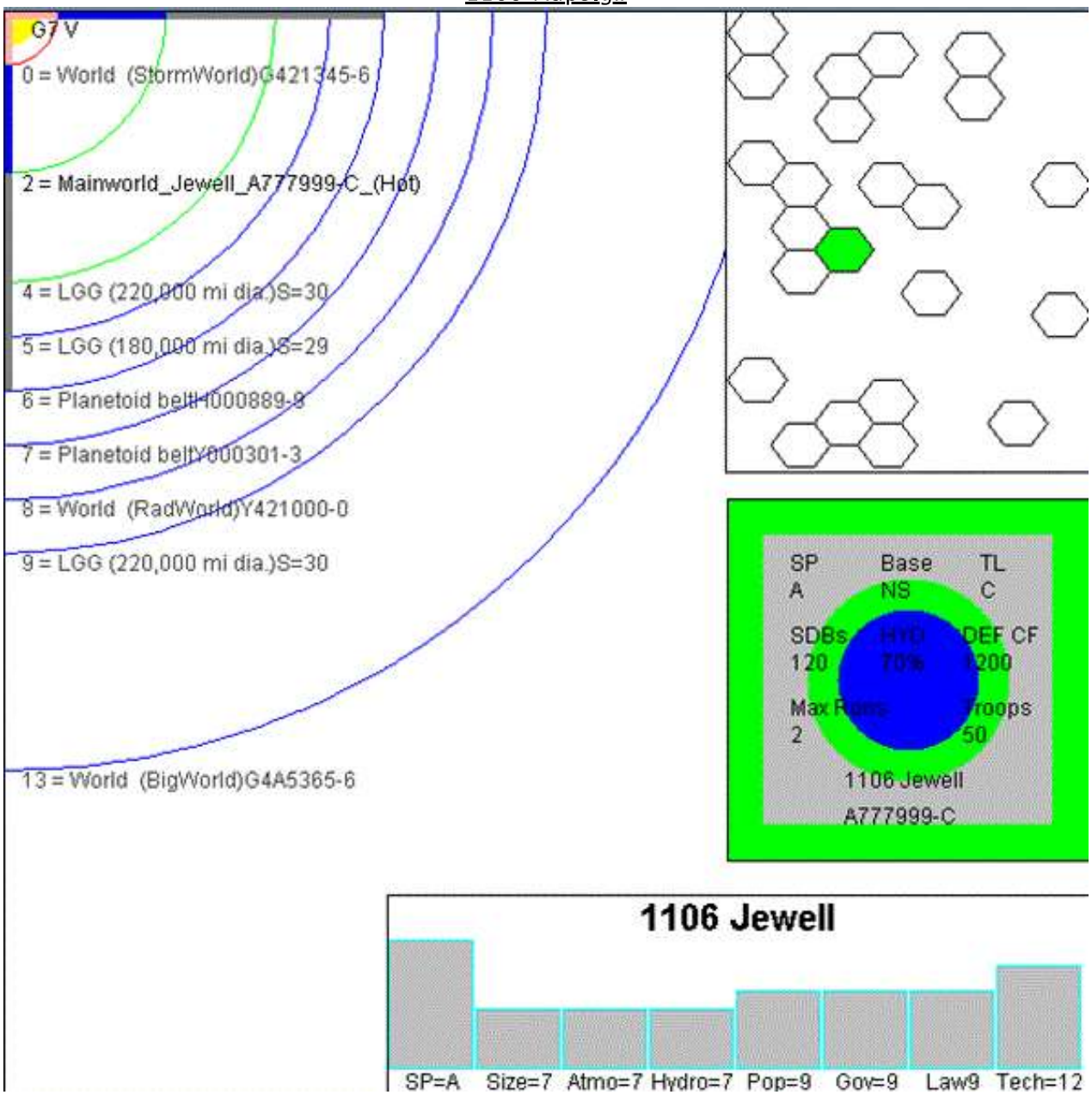


1103 Clan.gif

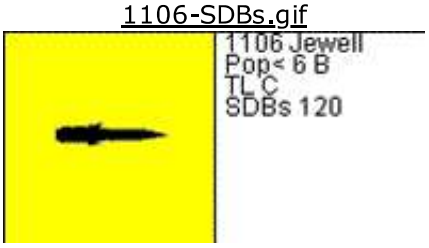
1103-Worlds.gif



1106-Maps.gif

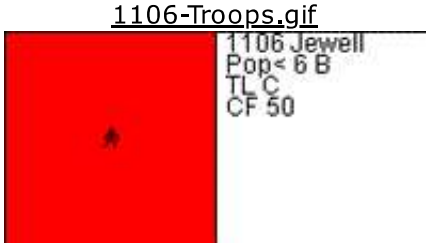


1106-SDBs.gif

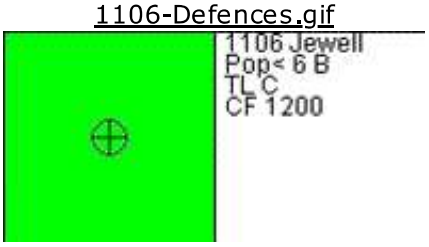


1106-Squadrons.gif

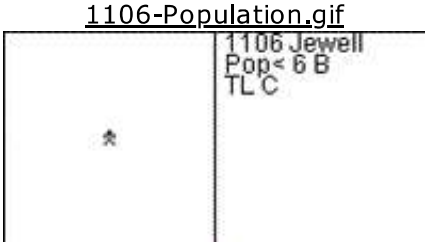
1106-Troops.gif



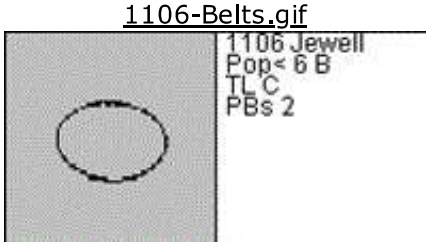
1106-Defences.gif



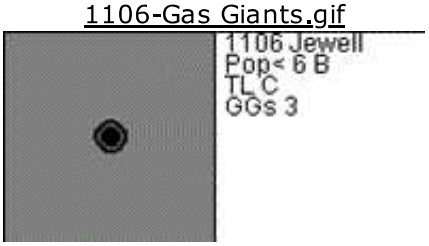
1106-Population.gif



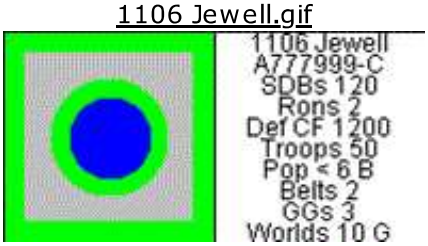
1106-Belts.gif



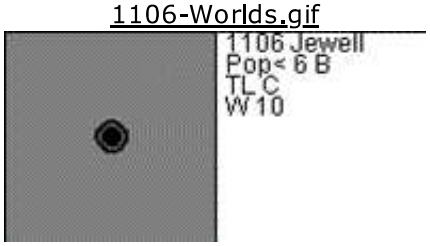
1106-Gas Giants.gif



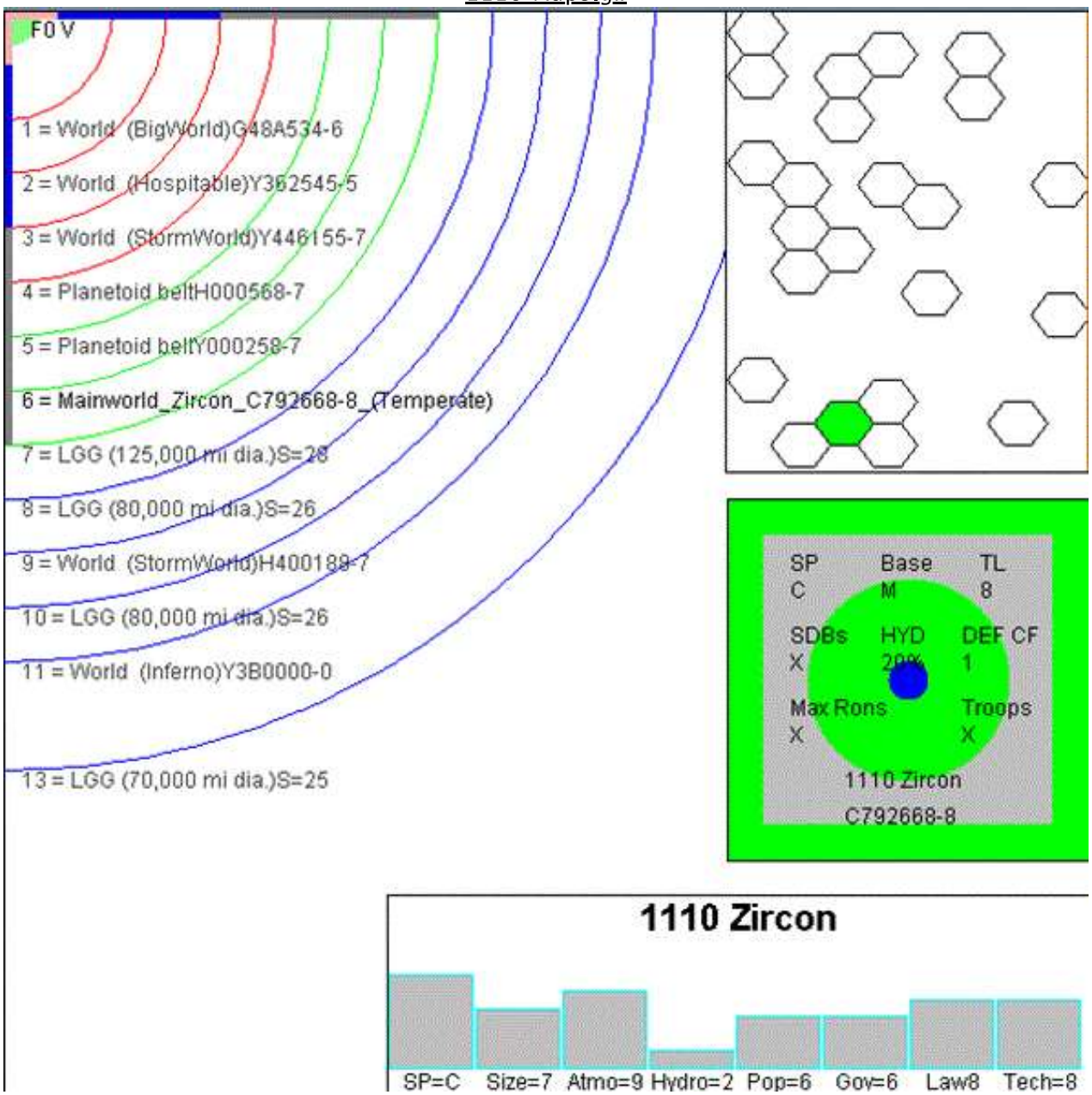
1106 Jewell.gif



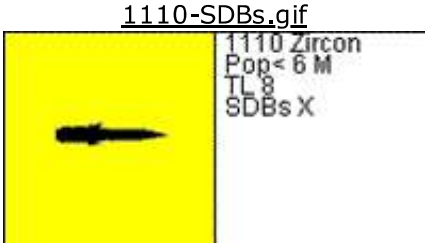
1106-Worlds.gif



1110-Maps.gif

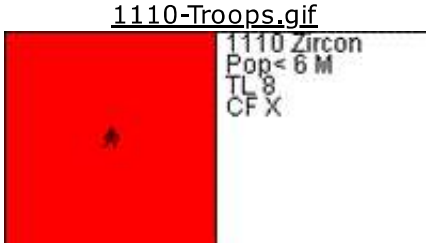


1110-SDBs.gif



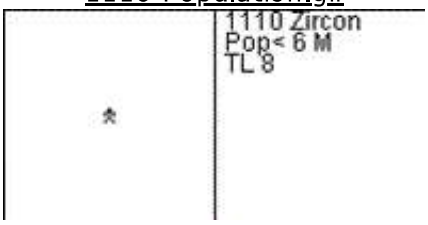
1110-Squadrons.gif

1110-Troops.gif

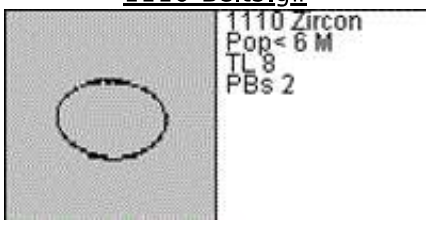


1110-Defences.gif

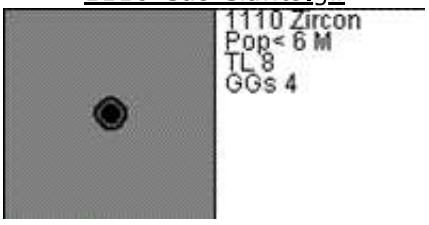
1110-Population.gif



1110-Belts.gif

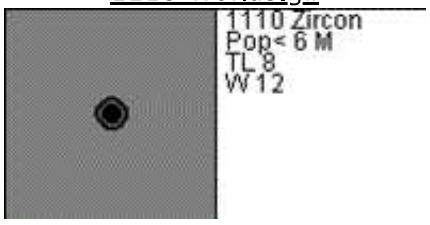


1110-Gas Giants.gif

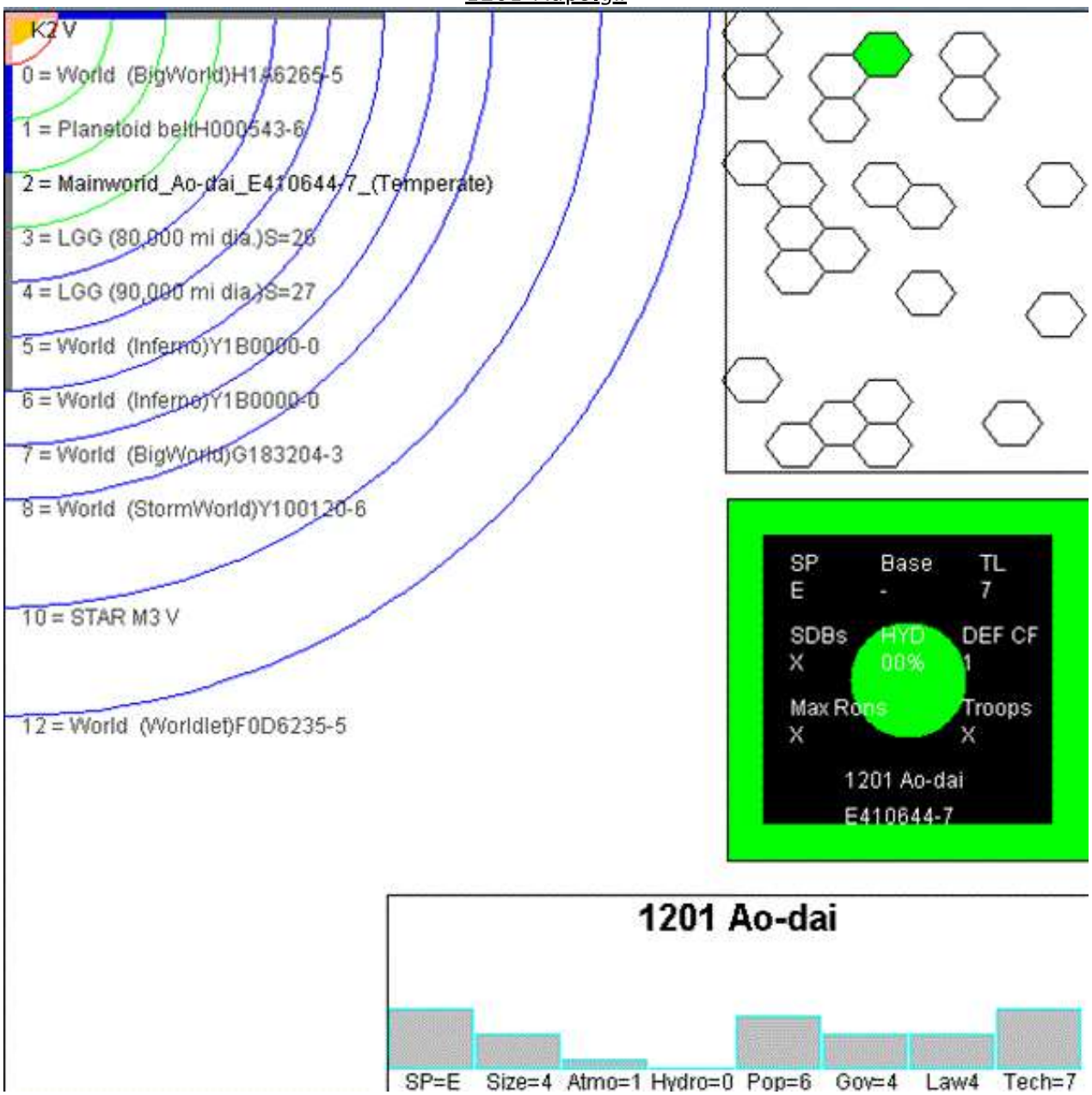


1110 Zircon.gif

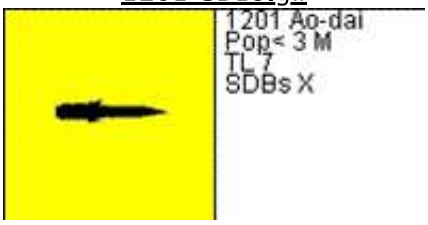
1110-Worlds.gif



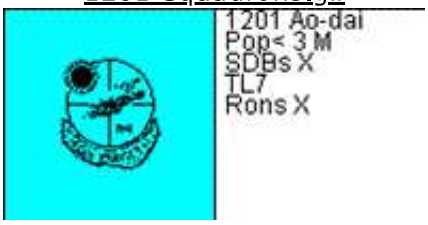
1201-Maps.gif



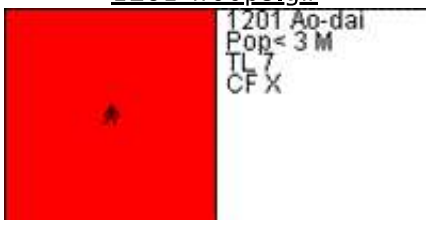
1201-SDBs.gif



1201-Squadrons.gif

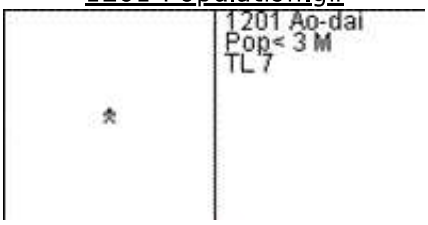


1201-Troops.gif

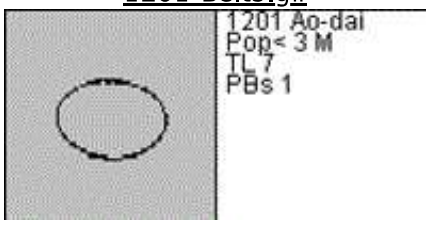


1201-Defences.gif

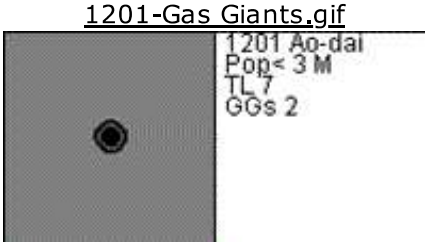
1201-Population.gif



1201-Belts.gif

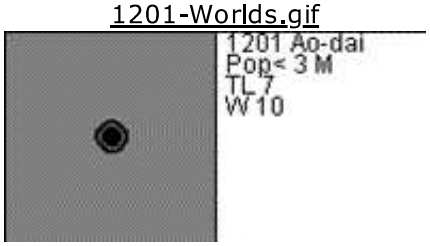


1201-Gas Giants.gif

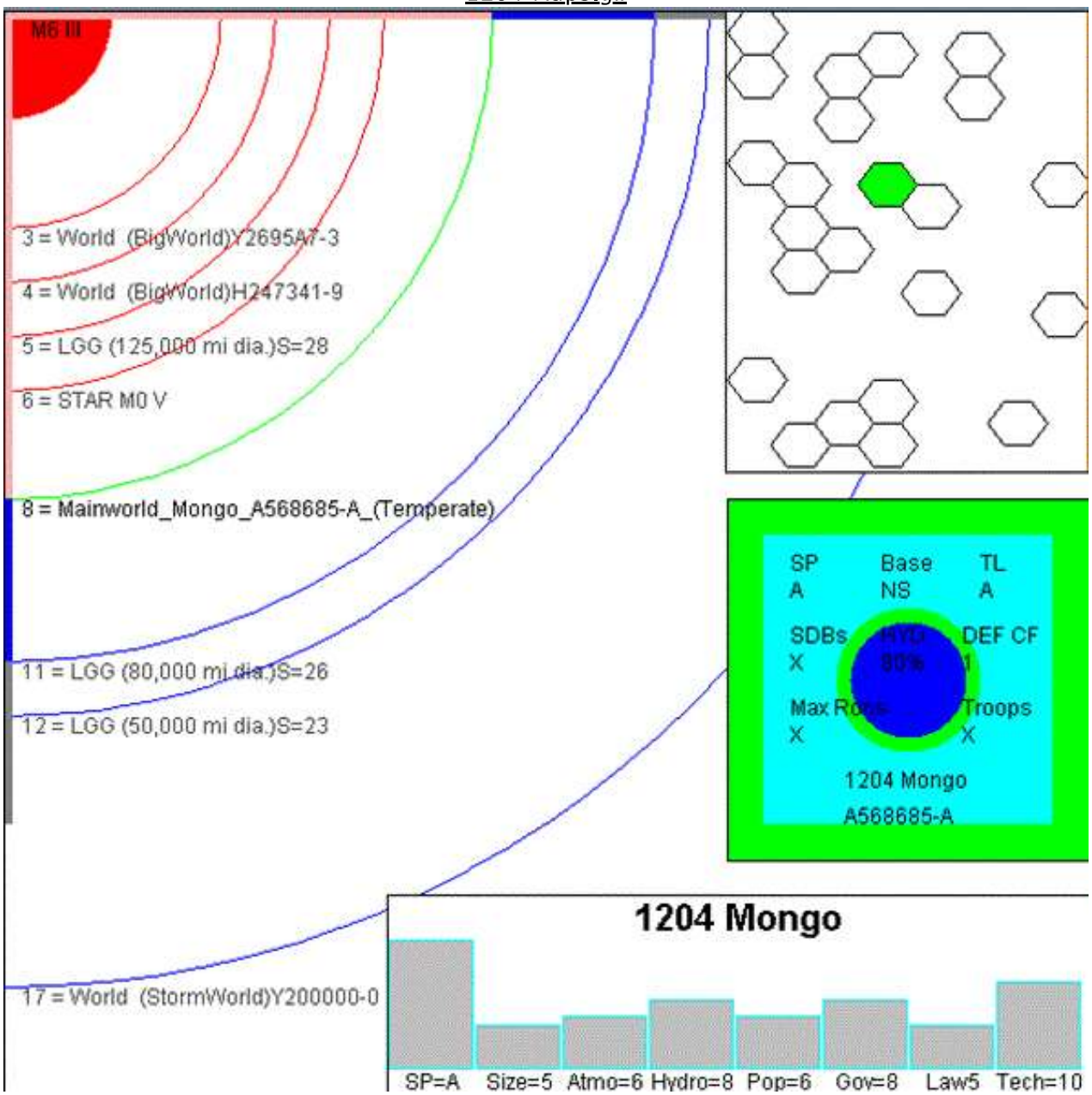


1201 Ao-dai.gif

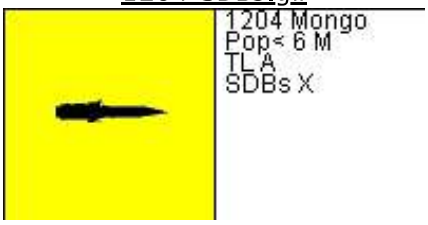
1201-Worlds.gif



1204-Maps.gif



1204-SDBs.gif

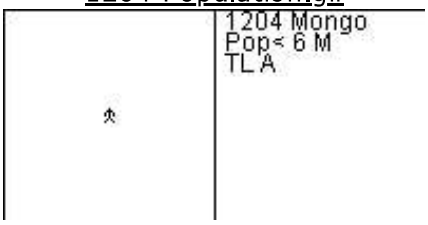


1204-Squadrons.gif

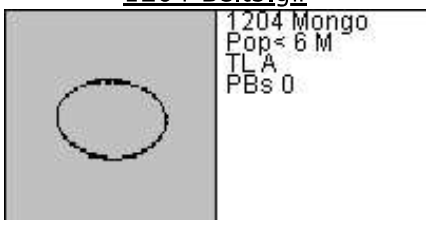
1204-Troops.gif

1204-Defences.gif

1204-Population.gif



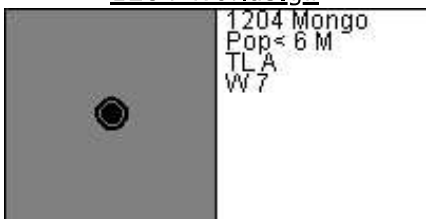
1204-Belts.gif



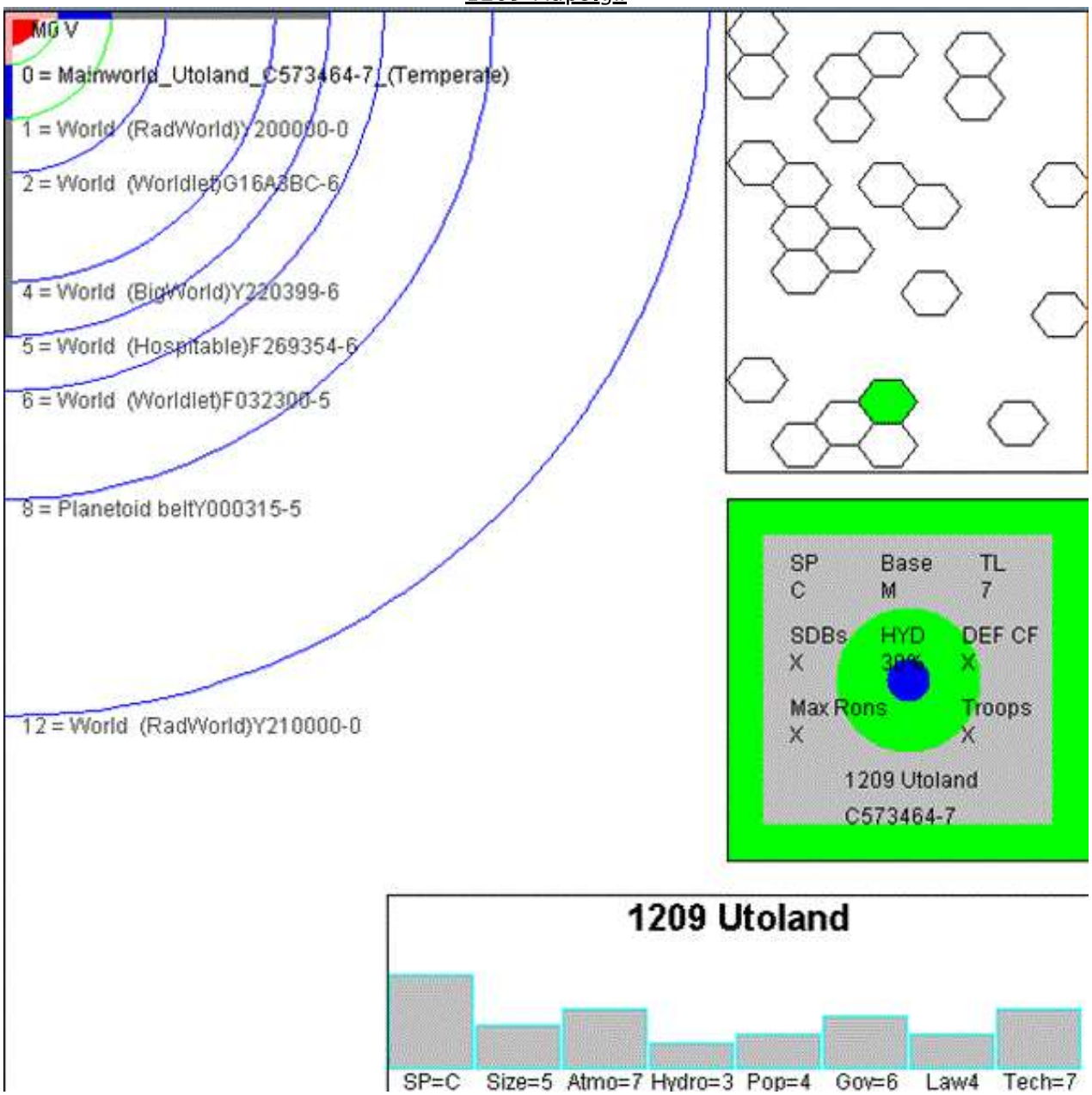
1204-Gas Giants.gif

1204 Mongo.gif

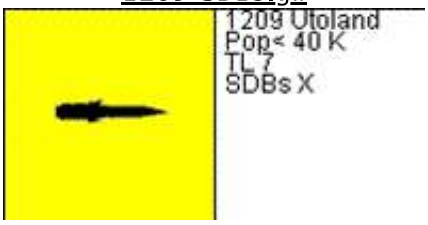
1204-Worlds.gif



1209-Maps.gif

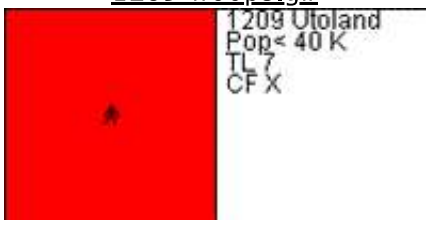


1209-SDBs.gif



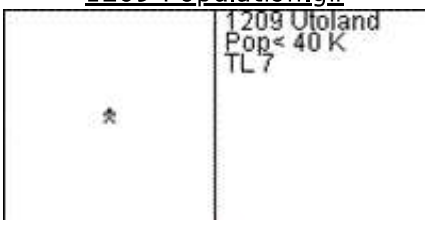
1209-Squadrons.gif

1209-Troops.gif

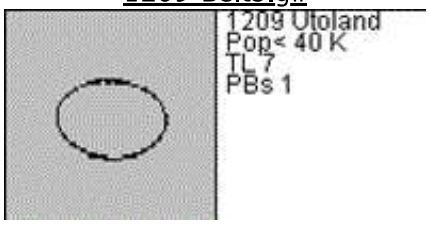


1209-Defences.gif

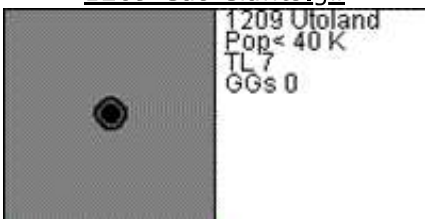
1209-Population.gif



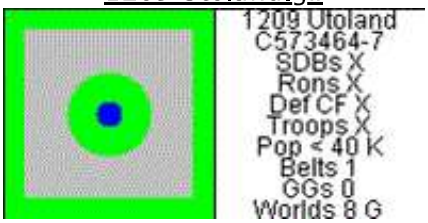
1209-Belts.gif



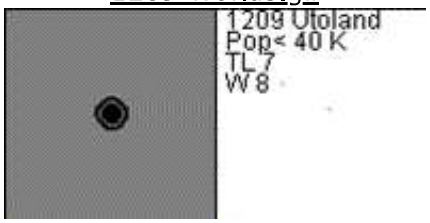
1209-Gas Giants.gif



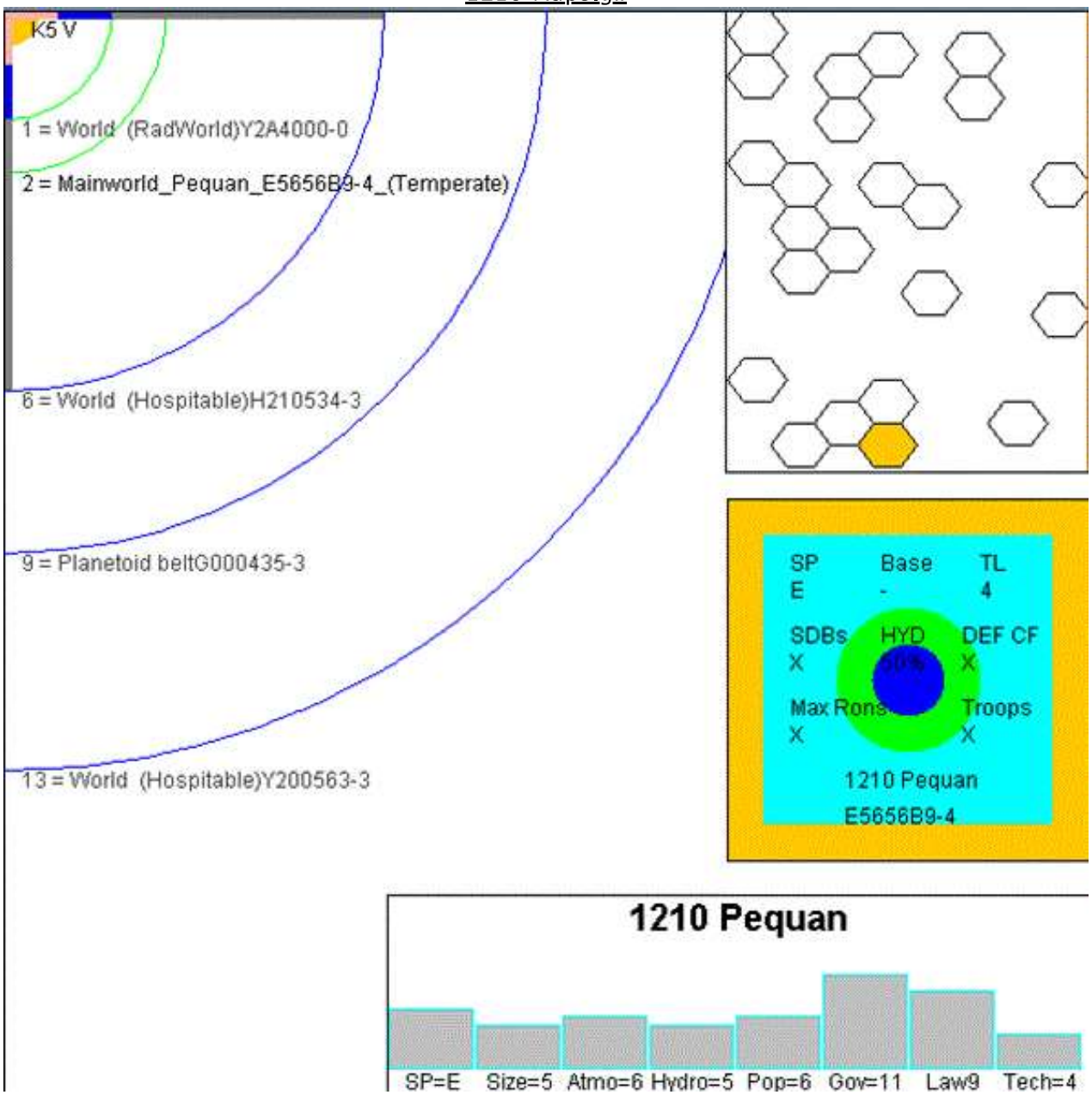
1209 Utoland.gif



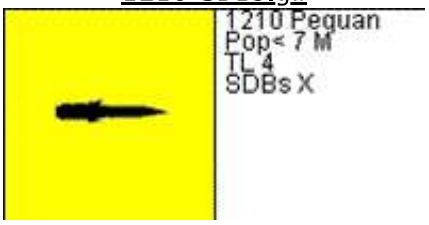
1209-Worlds.gif



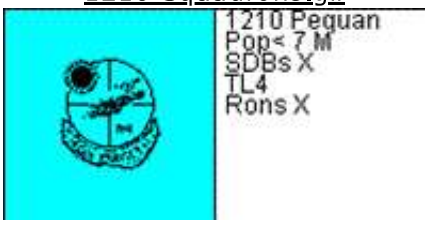
1210-Maps.gif



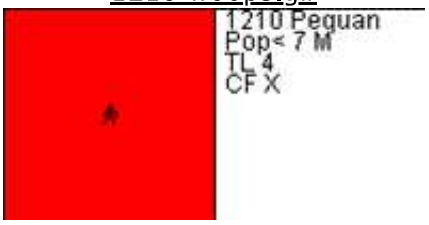
1210-SDBs.gif



1210-Squadrons.gif

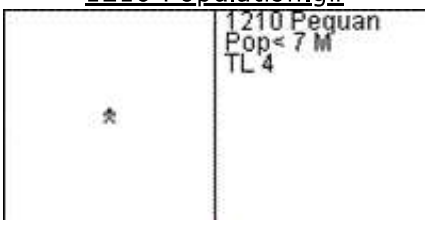


1210-Troops.gif

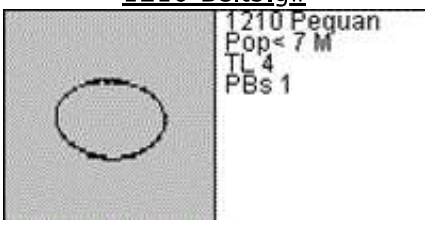


1210-Defences.gif

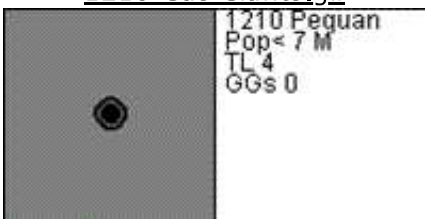
1210-Population.gif



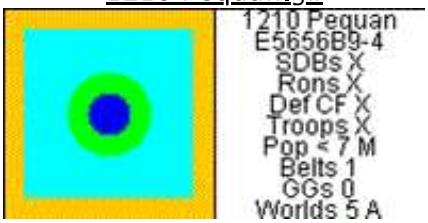
1210-Belts.gif



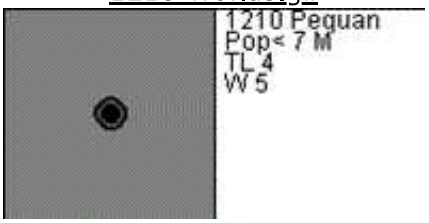
1210-Gas Giants.gif



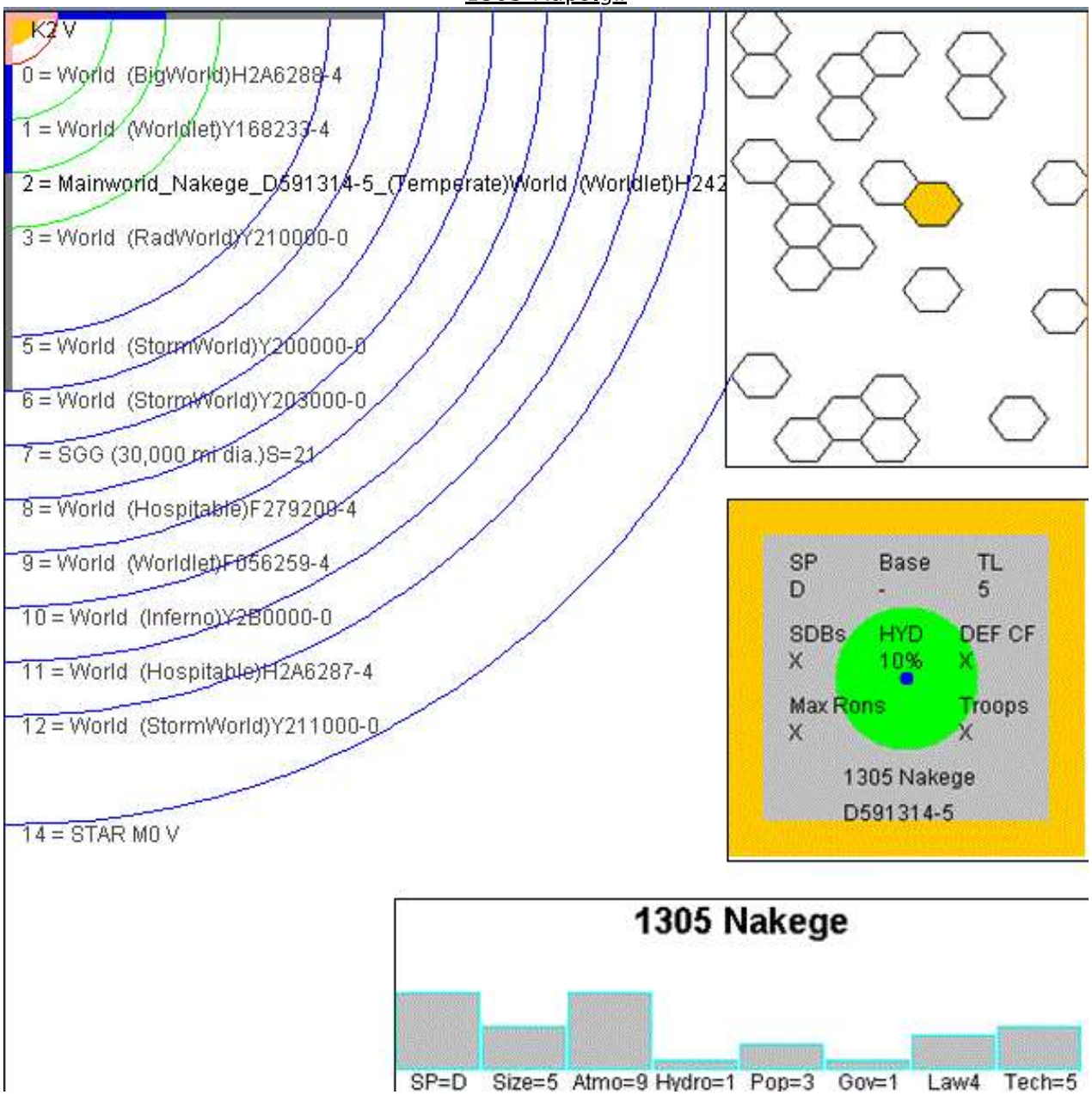
1210 Pequan.gif



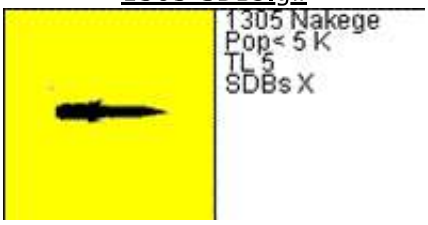
1210-Worlds.gif



1305-Maps.gif



1305-SDBs.gif

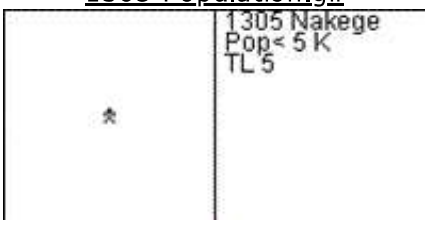


1305-Squadrons.gif

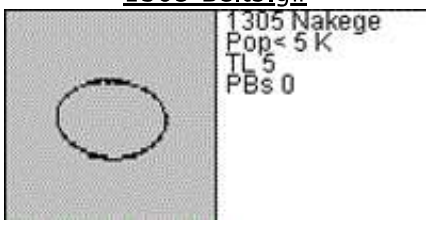
1305-Troops.gif

1305-Defences.gif

1305-Population.gif



1305-Belts.gif

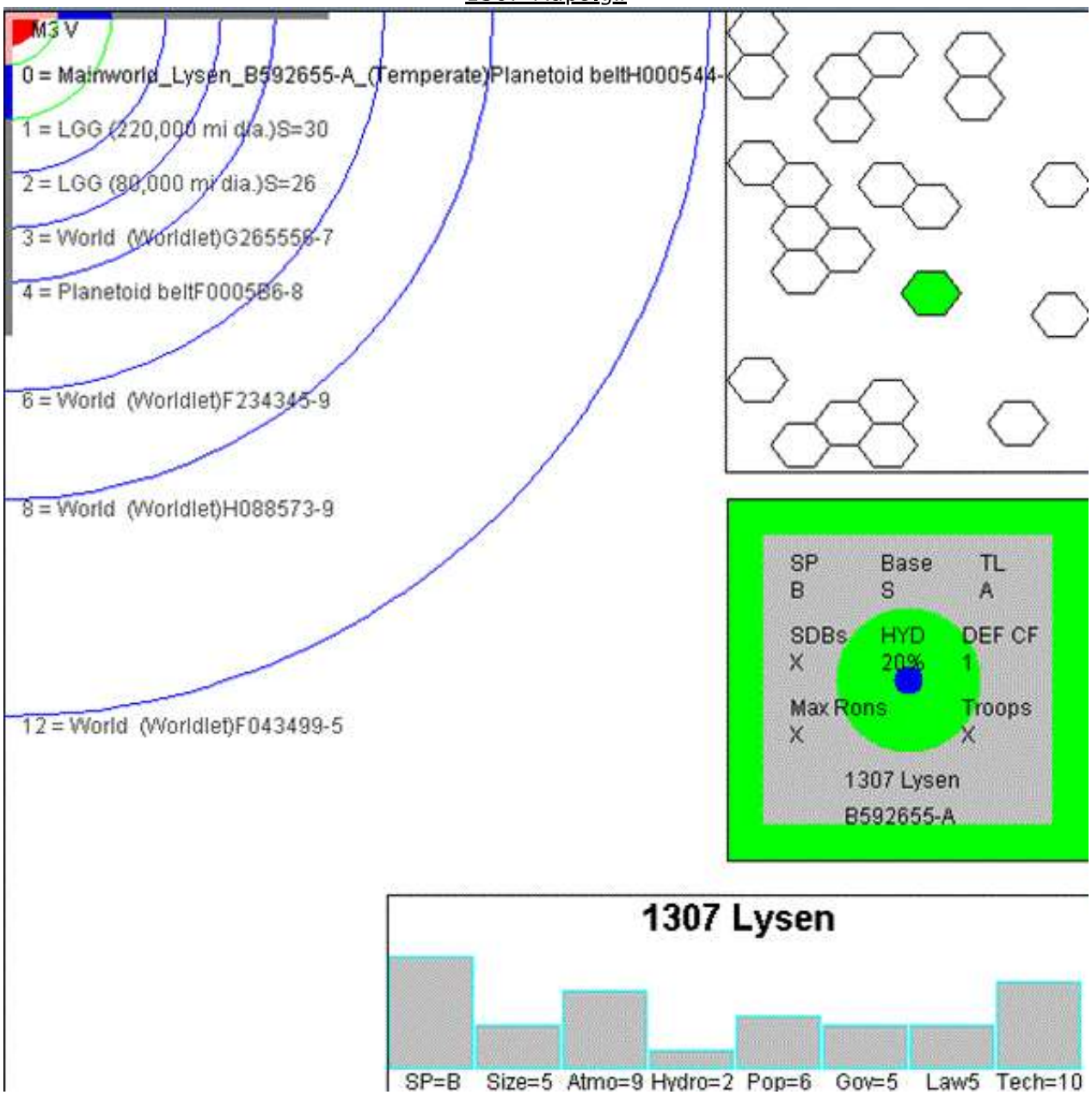


1305-Gas Giants.gif

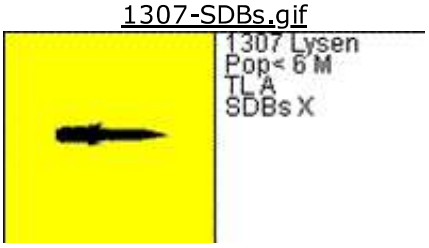
1305 Nakege.gif

1305-Worlds.gif

1307-Maps.gif



1307-SDBs.gif

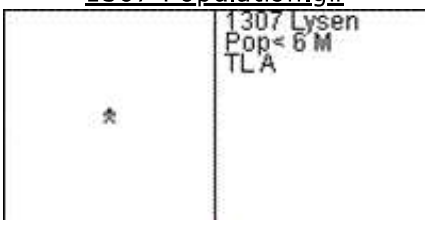


1307-Squadrons.gif

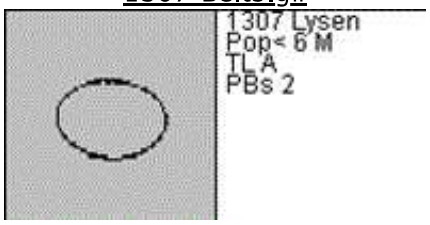
1307-Troops.gif

1307-Defences.gif

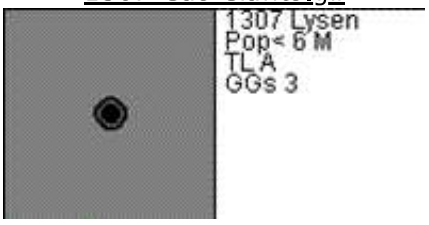
1307-Population.gif



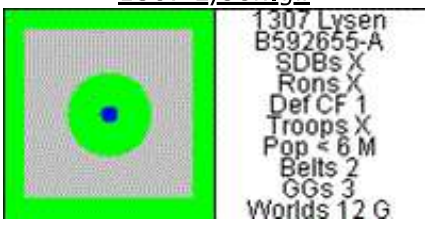
1307-Belts.gif



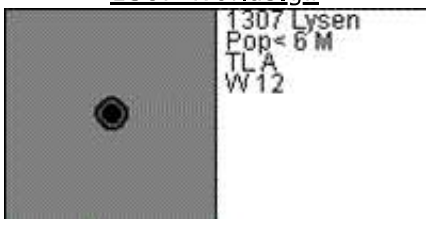
1307-Gas Giants.gif



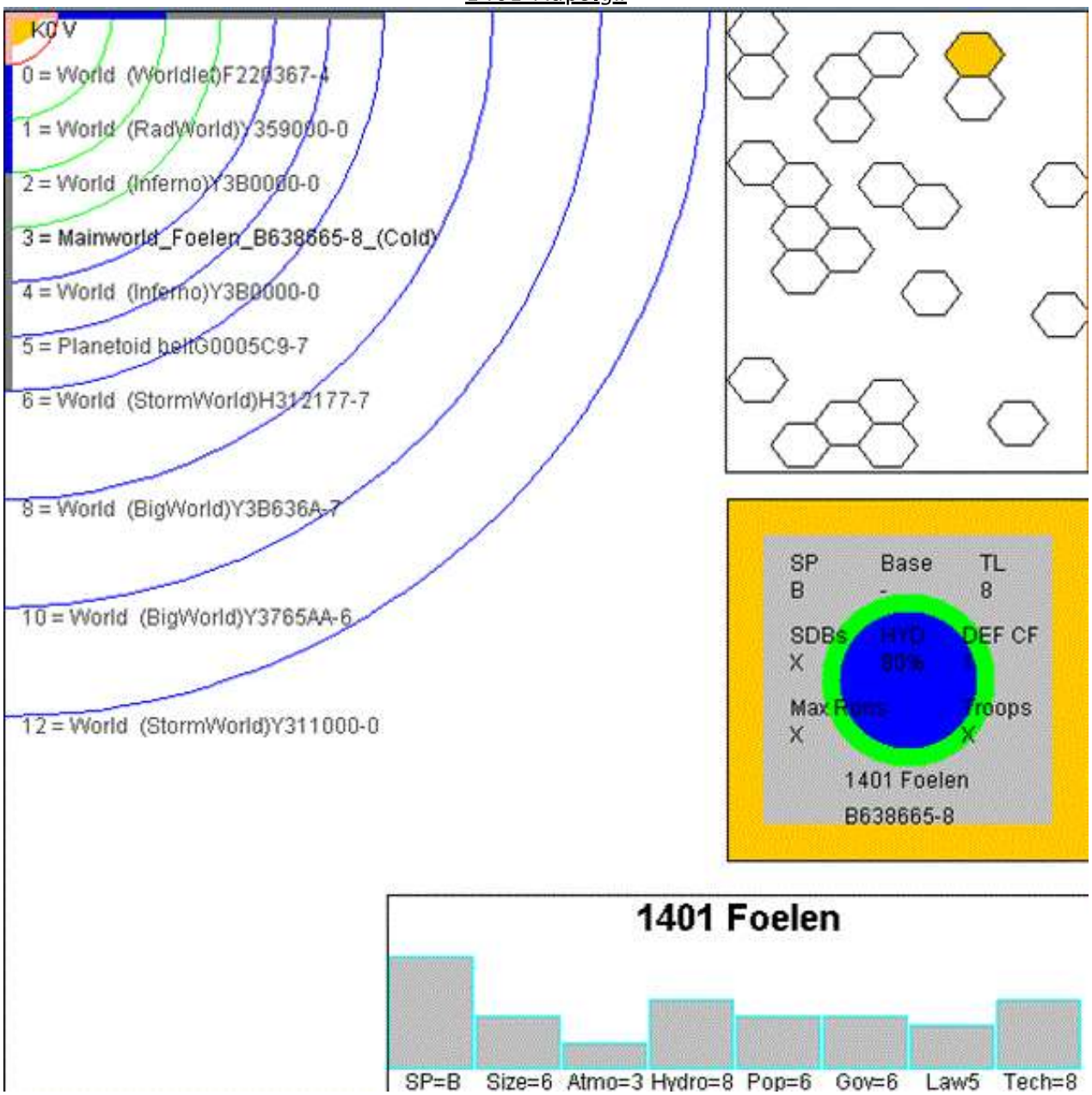
1307 Lysen.gif



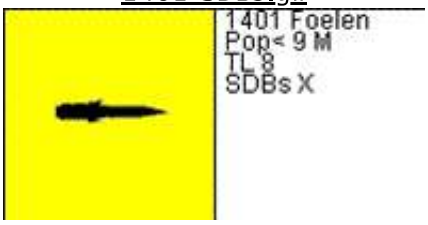
1307-Worlds.gif



1401-Maps.gif

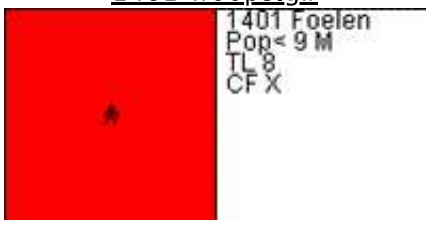


1401-SDBs.gif



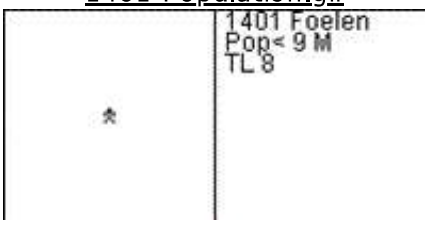
1401-Squadrons.gif

1401-Troops.gif

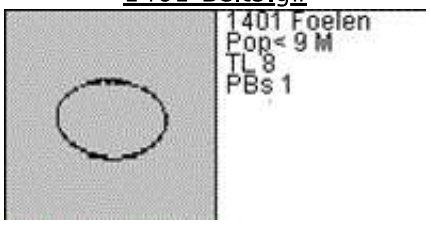


1401-Defences.gif

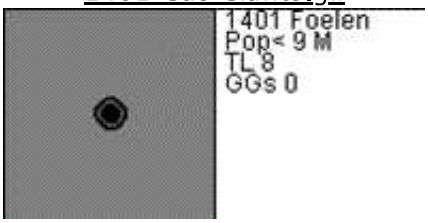
1401-Population.gif



1401-Belts.gif

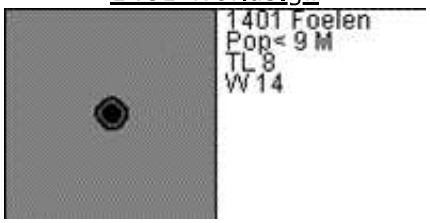


1401-Gas Giants.gif

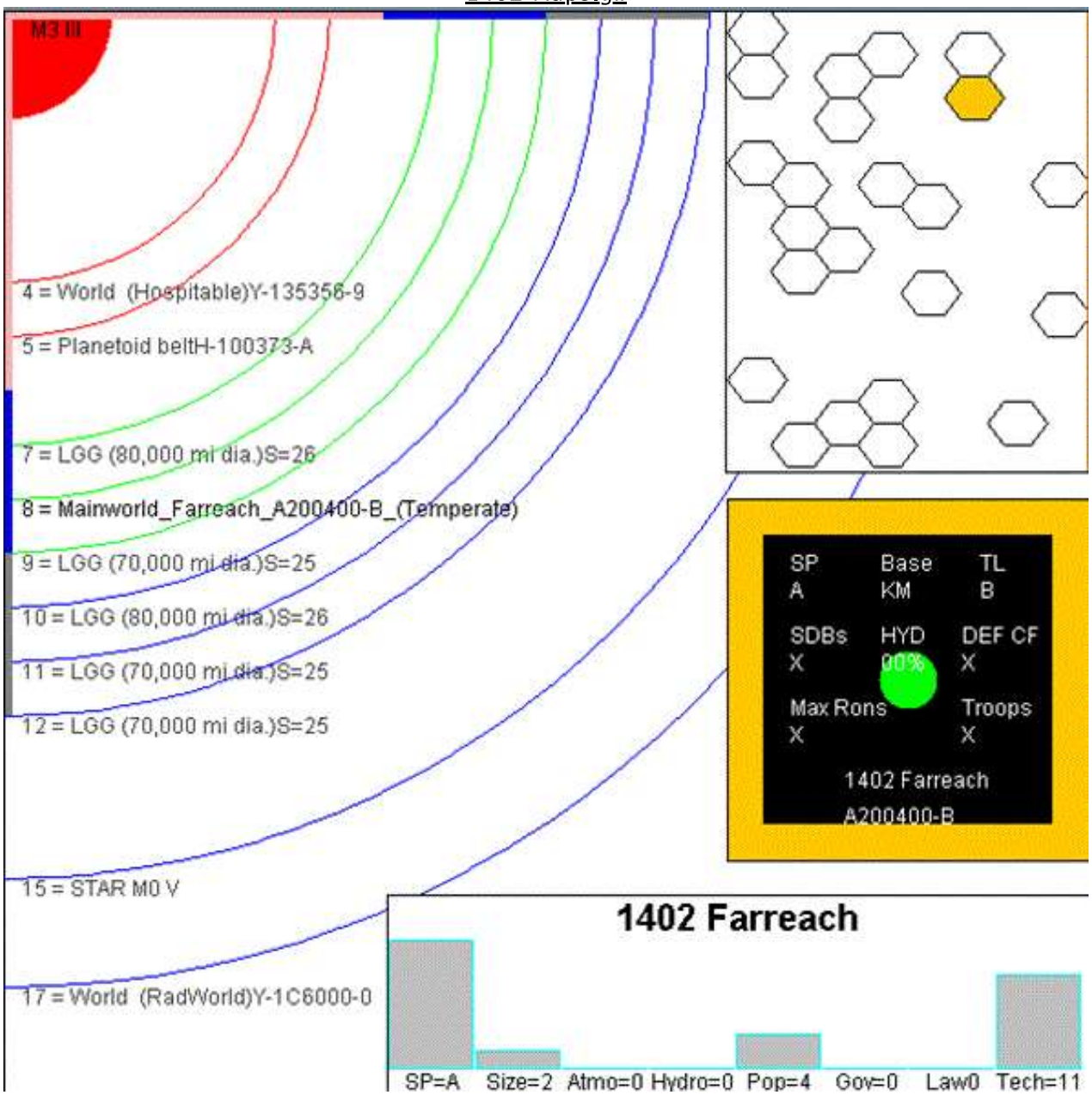


1401 Foelen.gif

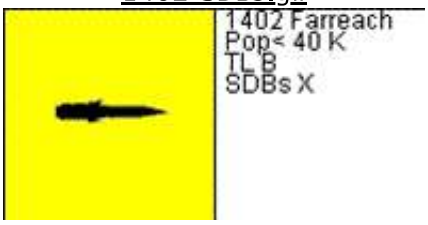
1401-Worlds.gif



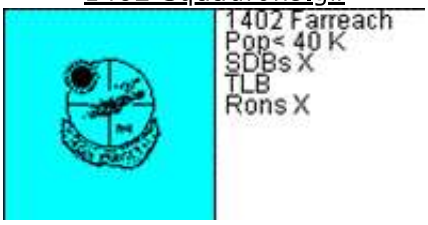
1402-Maps.gif



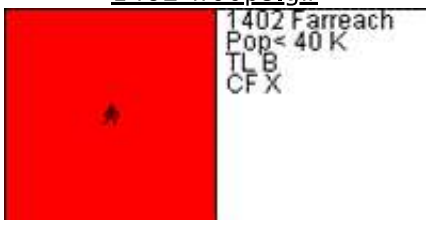
1402-SDBs.gif



1402-Squadrons.gif

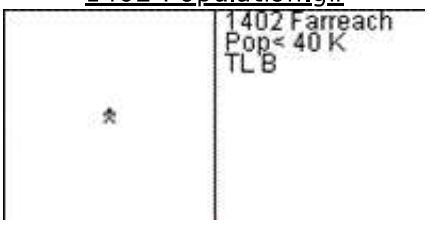


1402-Troops.gif

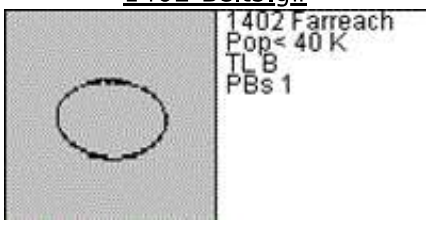


1402-Defences.gif

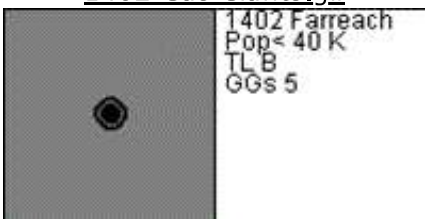
1402-Population.gif



1402-Belts.gif

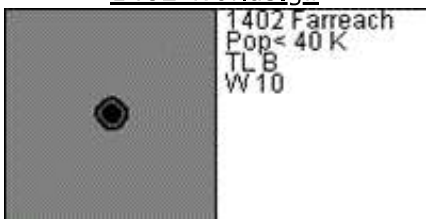


1402-Gas Giants.gif

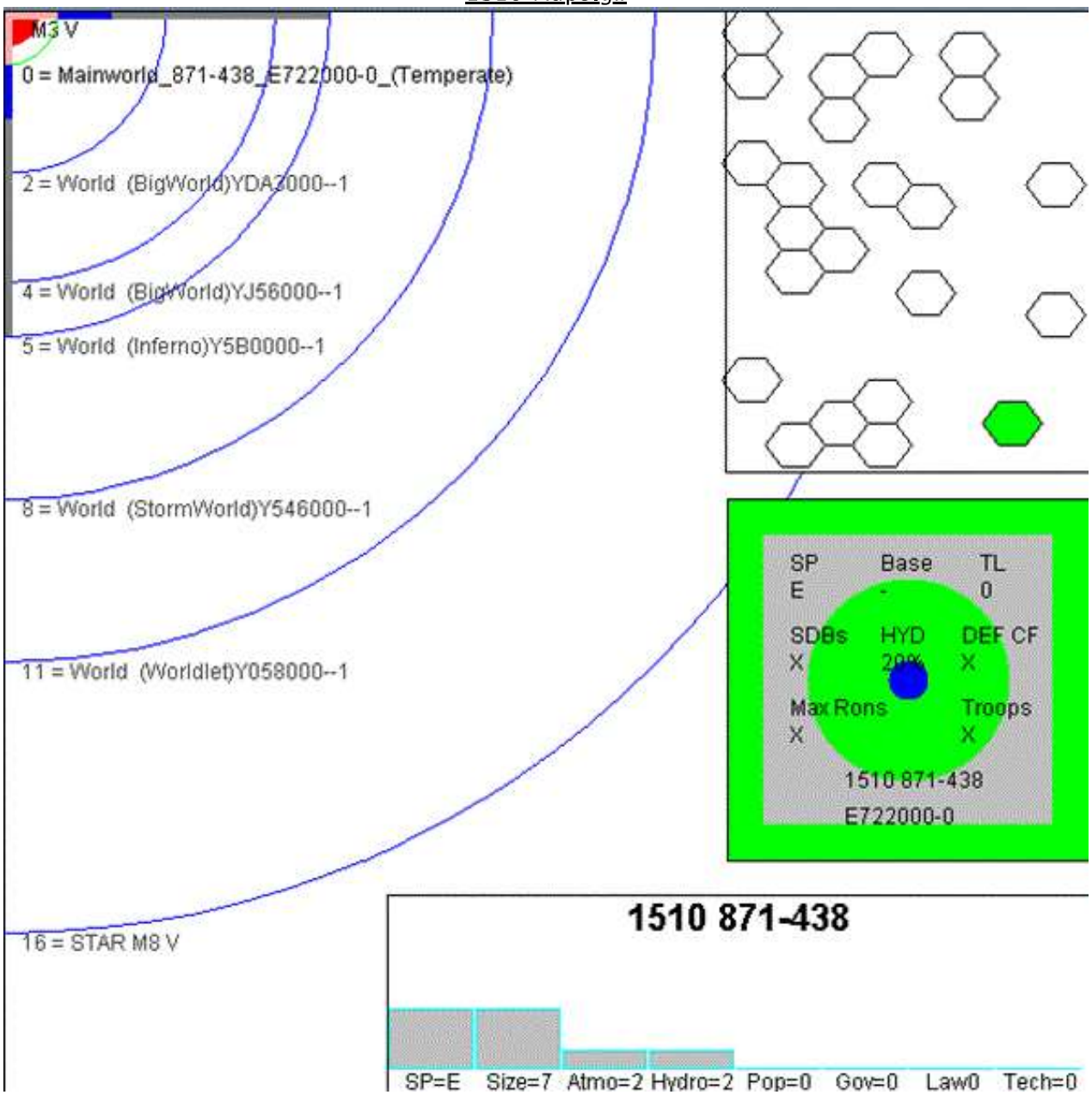


1402 Farreach.gif

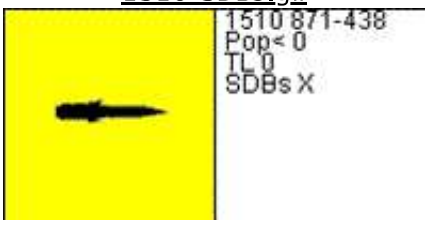
1402-Worlds.gif



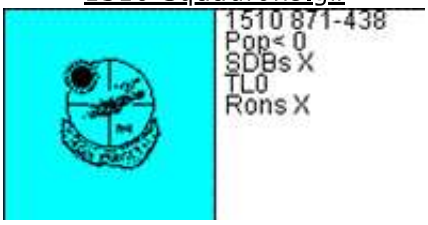
1510-Maps.gif



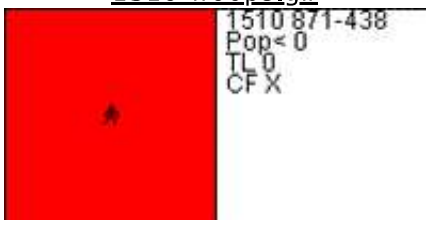
1510-SDBs.gif



1510-Squadrons.gif

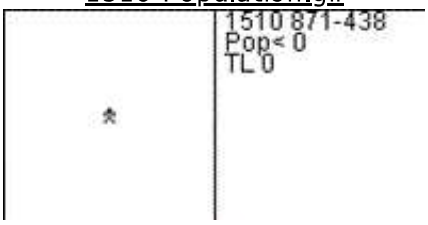


1510-Troops.gif

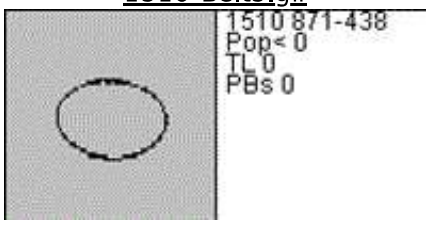


1510-Defences.gif

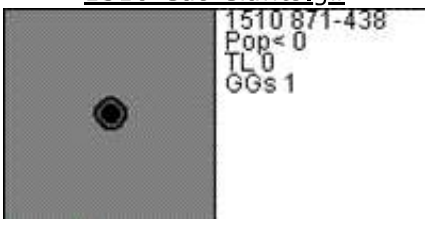
1510-Population.gif



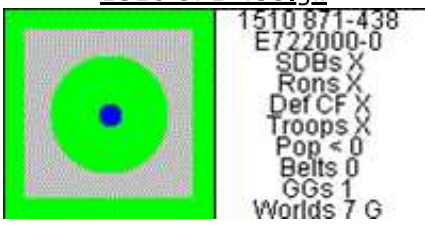
1510-Belts.gif



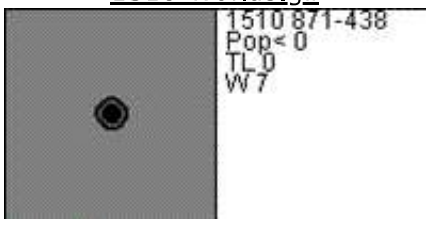
1510-Gas Giants.gif



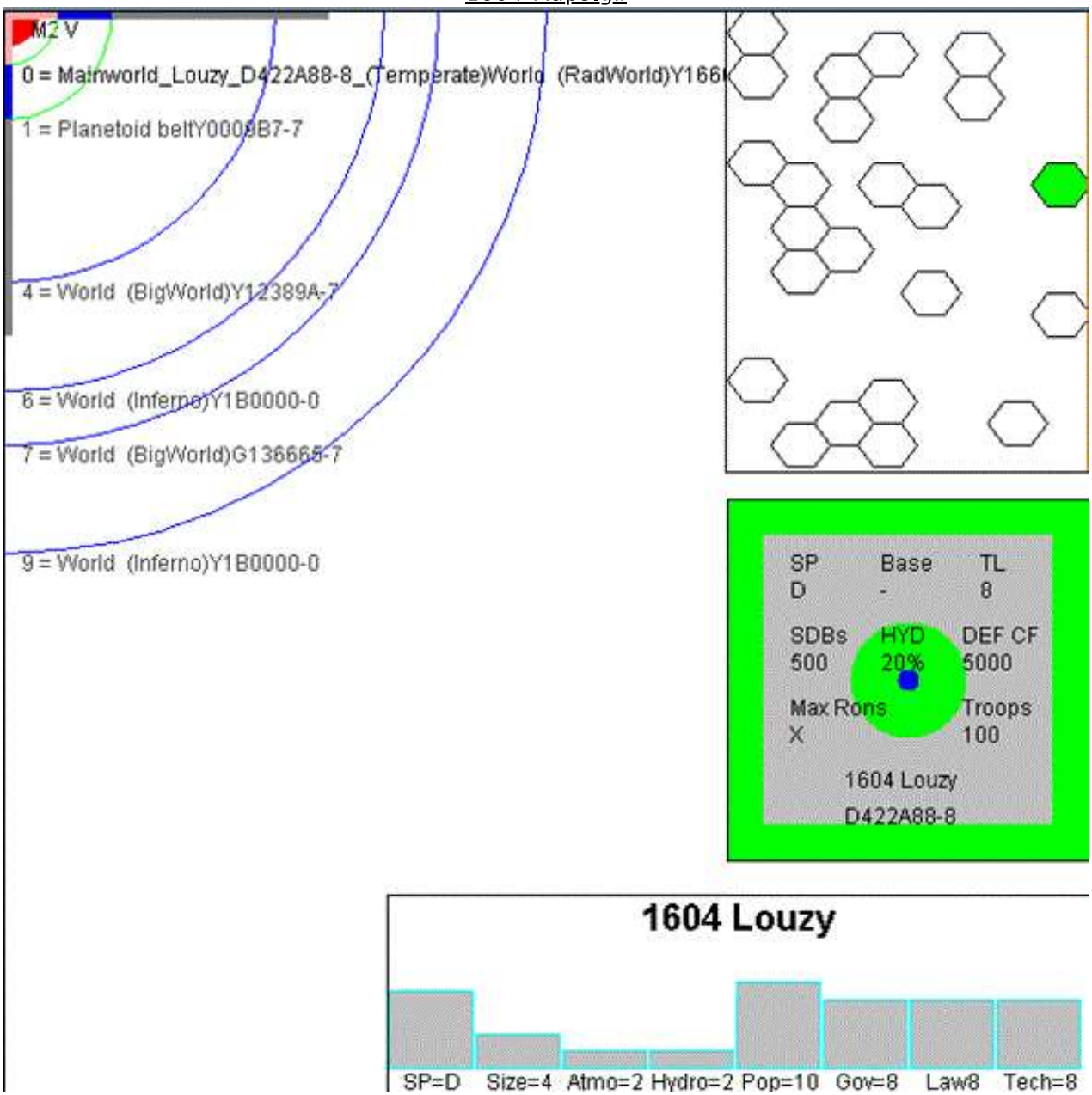
1510 871-438.gif



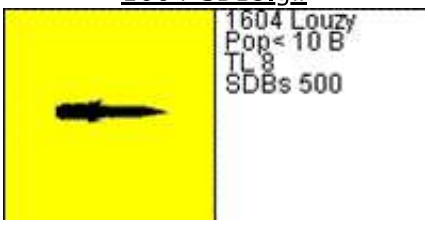
1510-Worlds.gif



1604-Maps.gif

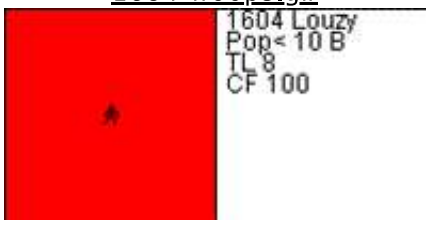


1604-SDBs.gif



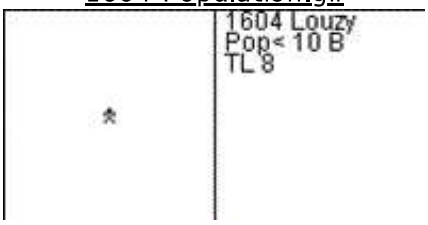
1604-Squadrons.gif

1604-Troops.gif

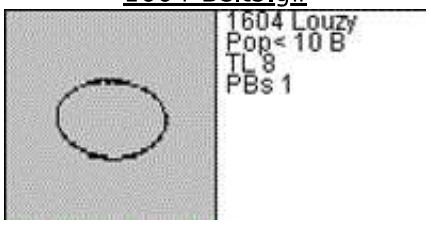


1604-Defences.gif

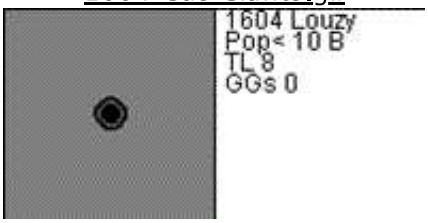
1604-Population.gif



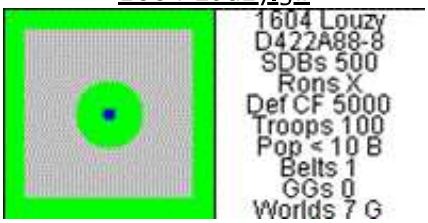
1604-Belts.gif



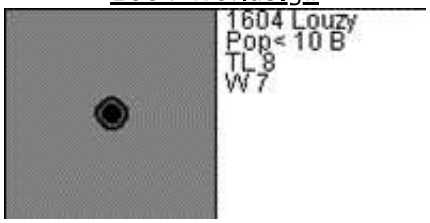
1604-Gas Giants.gif



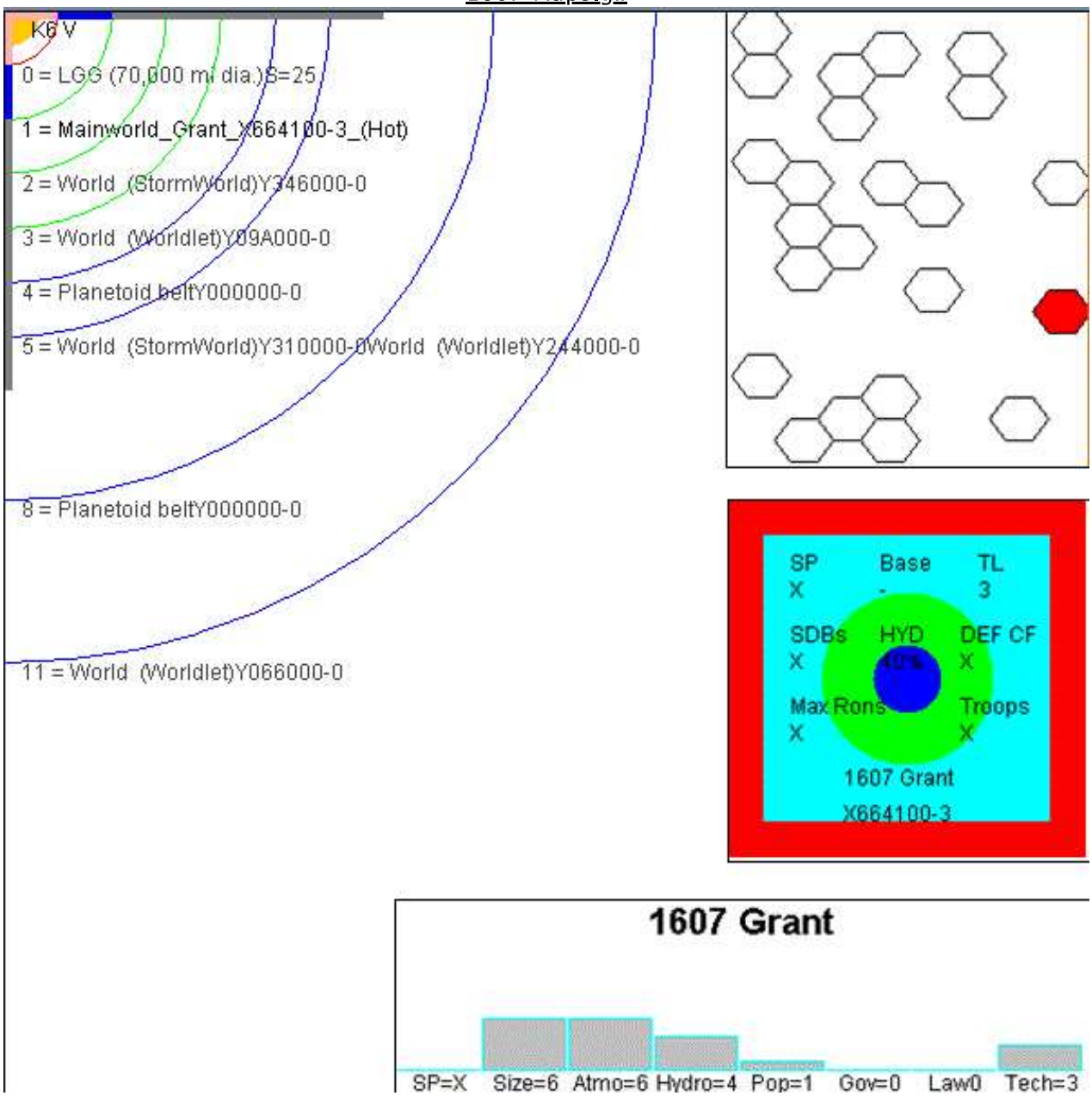
1604 Louzy.gif



1604-Worlds.gif



1607-Maps.gif



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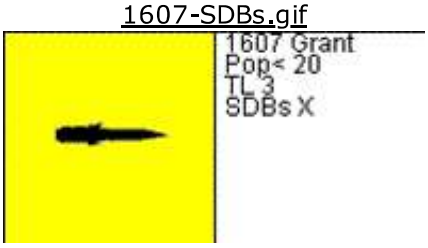
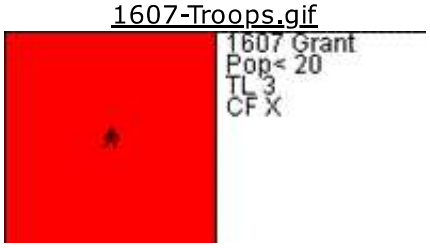


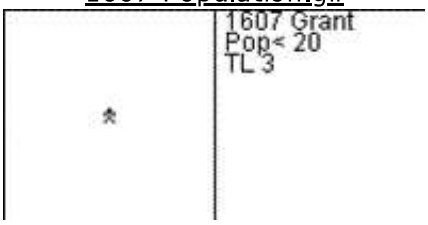
1607-Squadrons.gif

1607-Troops.gif



1607-Defences.gif

1607-Population.gif



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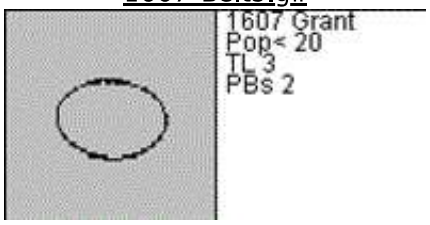
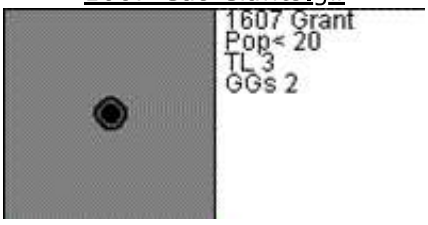
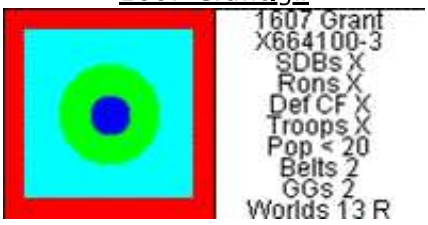


1607-Gas Giants.gif



1607 Grant.gif



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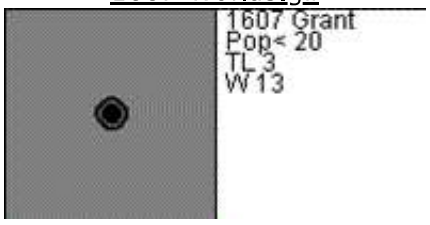

Spinward Marches/B Jewell
0904 Chwistyoch - B766766-A
SDB Squadrons = 1
Troop CF = 1
Defence CF = 10
TROOP FORCES
0001-0000-1(1)-A

1004 Esalin - C565673-8
Defence CF = 1

---HI POP TARGET---
1102 Riverland - C566A99-9
SDB Squadrons = 1000
Starship Squadrons = 3
Troop CF = 100
Defence CF = 10000
TROOP FORCES
0001-3010-20(10)-9
0002-3010-20(10)-9
0003-3010-20(10)-9
0004-3010-20(10)-9
0005-3010-20(10)-9

1103 Clan - B672899-A
SDB Squadrons = 10
Starship Squadrons = 1
Troop CF = 5
Defence CF = 100
TROOP FORCES
0001-2000-5(5)-A

---HI POP TARGET---
1106 Jewell - A777999-C
SDB Squadrons = 120
Starship Squadrons = 2
Troop CF = 50
Defence CF = 1200
TROOP FORCES
0001-2110-20(5)-C
0002-2010-10(5)-C
0003-2010-10(5)-C
0004-2010-10(5)-C

1110 Zircon - C792668-8
Defence CF = 1

1201 Ao-dai - E410644-7
Defence CF = 1

1204 Mongo - A568685-A
Defence CF = 1

1307 Lysen - B592655-A
Defence CF = 1

1401 Foelen - B638665-8
Defence CF = 1

---HI POP TARGET---
1604 Louzy - D422A88-8
SDB Squadrons = 500
Troop CF = 100
Defence CF = 5000
TROOP FORCES
0001-2110-20(5)-8
0002-2110-20(5)-8
0003-2110-20(5)-8
0004-2110-20(5)-8
0005-2110-20(5)-8

1102-C566A99-9
Commodore Aaagmemli
Prec 11
Plan 0
Tactics 1
C001-1U-840-8-9
1102-C566A99-9
Commodore Ukhgigiidmiish
Prec 14
Plan 5
Tactics 0
C002-1U-840-8-9
1102-C566A99-9
Commodore A
Prec 5
Plan 3
Tactics -1
C003-1U-840-8-9
1103-B672899-A
Commodore Iadmuikhzaau
Prec 9
Plan 5
Tactics -1
C001-1U-630-6-A
1106-A777999-C
Commodore Shir
Prec 13
Plan 2
Tactics -1

C001-1U-730-7-C
1106-A777999-C
Commodore Nukur
Prec 11
Plan 4
Tactics 2
C002-1U-730-7-C

B Knight = 7
c Baronet = 1
C Baron = 2
E Count = 2
f duke = 2

0904 Chwistyoch B766766-A Ag Ga Ri Mr { 5 } (F6E+4) [6C49] - KM - 424 15 ZhIN M2 V
(Gentleman) SusKhiGiiUkh

1106 Jewell A777999-C Hi In { 5 } (G8G+5) [AE6D] BEf NS - 623 10 ImDd G7 V
(Knight) DiAnMaAkMiI
(Count) Ni
(duke) UuInShagDim

1204 Mongo A568685-A Ag Ni Ri { 4 } (B58+2) [4A38] BCf NS - 603 7 ImDd M6 III M0 V
(Knight) AzKamDa
(Baron) Kur
(duke) ApGiSa

1103 Clan B672899-A He Ph Pi Pz { 3 } (B7C+4) [9B6B] - KM A 901 12 ZhIN K8 V
(Gentleman) IidGa

1006 Emerald B766555-B Ag Ni Ga Pr { 2 } (E46+1) [3739] BcC S - 534 12 ImDd M1 V
(Knight) AgNiimDin
(Baronet) A
(Baron) IkhDuuAa

1402 Farreach A200400-B Ni Va Da { 2 } (C35-2) [1616] - KM A 415 10 ZhIN M3 III M0 V
(Gentleman) Il

1005 Ruby B400445-B Ni Va { 1 } (734-1) [2539] B S - 201 9 ImDd M1 V M3 V
(Knight) IgKar

1102 Riverland C566A99-9 Hi Pz { 1 } (H9B+2) [BB6A] - - A 214 14 ZhIN M2 V
(Gentleman) KinKemKhuKamMi

1307 Lysen B592655-A He Ni { 1 } (D55-1) [4738] B S - 623 12 ImDd M3 V
(Knight) Ga

0909 Gougeste C572510-A He Ni Da { 0 } (944-4) [1515] - - A 420 10 CsIm K2 V

(Gentleman) MiUUKhirSa

1004 Esalin C565673-8 Ag Ni Ri Da { 0 } (D54-3) [3625] - - A 223 9 NaHu F3 V M2 V
(Gentleman) IlGaKiU

1604 Louzy D422A88-8 He Hi In Na Po { 0 } (D99+1) [AA58] BE - - 110 7 ImDd M2 V
(Knight) IgDu
(Count) IIi

0902 Puparkin C7B3386-9 Fl Lo Varg8 { -1 } (721-2) [2248] - - - 502 6 NaHu K8 V M4 V
(Gentleman) IAd

1210 Pequan E5656B9-4 Ag Ni Ri Da { -1 } (853+1) [7565] - - A 710 5 NaHu K5 V
(Gentleman) NiiAUkLeSha

1401 Foelen B638665-8 Ni Da (Chokari)4 Dolp2 O:1103 { -1 } (953-3) [4536] - - A 910 14 ZhIN K0 V
(Gentleman) UmGish

1110 Zircon C792668-8 He Ni O:1011 { -2 } (E52-2) [6458] - M - 624 12 NaHu F0 V
(Gentleman) GarKharNimShi

1209 Utoland C573464-7 Ni O:1011 { -2 } (631-4) [2235] - M - 410 8 NaHu M0 V
(Gentleman) ImDemGanDag

0901 Condyole E7A1522-8 Fl He Ni (Vexx) { -3 } (C41-5) [1214] - - - 923 10 NaHu F8 V
(Gentleman) ShiiKhiENerKharKush

1010 Zenopit D430546-7 De Ni Po { -3 } (741-4) [4246] - - - 622 7 NaHu M3 V
(Gentleman) GanRaMigMiBirDur

1201 Ao-dai E410644-7 Na Ni { -3 } (851-5) [4335] - - - 312 10 ZhIN K2 V M3 V
(Gentleman) LigRaagBerSha

1305 Nakege D591314-5 He Lo Da (minor) { -3 } (521-5) [1133] B - A 501 14 ImDd K2 V M0 V
(Knight) AkhNaaAashGirPe

1510 871-438 E722000-0 Ba He Po { -3 } (200-5) [0000] - - - 001 7 NaXX M3 V M8 V
(Gentleman) IikDiinLirMaI

1607 Grant X664100-3 Lo Fo Re { -3 } (301-5) [1111] - - R 222 13 ImDd K6 V
(Gentleman) GeKirGiAkSiGii

Planets, Powers & Politics.

Interstellar Subsector Forces.
R U Ready 4 War ?
NO RULES INCLUDED
Designed for 5FW, IE, IS, PE. UWP data expanded IN COLOUR full page per system
PLUS Imperial Navy & Marine forces listed. Solar system orbital display
Noblility list of subsector by world and rank. Travellers you may meet
Great for large scale politics, invasion & war.

Ever wondered.....
Where they come from? What brought them here? What tech is available to them?
Where they`ve been? Where they`re going next? What their homeworlds are like?
What say they may have with the Emperor or the Moot?
Famous Travellers of the sector.

SDB squadrons. Imperial Squadrons USqP. Troops CF & UTP. Homeworld CF

Lists data on populated worlds of importance(CF >0).
Standard USqP data for squadrons & Counters.
Standard UTP data for off-world troops & Counters.
Lists local Nobility to worlds. Keep a track on machinations!
Lists Commodores and their tactical abilities.
Standard Cruiser squadrons supplied in data USqP.
Lists standard Universal Troop Profiles (UTPs) for offworld troops.

Squadron and Troop data is also available in particular World Guides.
(0304 Chronor is a free example on DTRPG) as GIFs

500+ worlds mapped, detailed, calculated and Ready 4 War. R U ?

FREE BLANK CAMPAIGN FORMS AVAILABLE
https://drive.google.com/open?id=1lcP1Ou4VaOXZA0BB6bYP_uMkOJ5kF-BI

	1102 Riverland C001 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 9		1102 Riverland C002 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 9		1102 Riverland C003 Cruiser J-1 USL DF 8 AF 4 BF 0 TF 8 TL 9
	1103 Clan C001 Cruiser J-1 USL DF 6 AF 3 BF 0 TF 6 TL 10		1106 Jewell C001 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 12		1106 Jewell C002 Cruiser J-1 USL DF 7 AF 3 BF 0 TF 7 TL 12

C:\T5\Spinward Marches\B Jewell

	0904 Chwistyoch 0001 0-Company 0-Regular 0-Light Grav 0-Infantry CF 1 TF 1 TL 10		1102 Riverland 0001 3-Brigade 0-Regular 1-Armoured Grav 0-Infantry CF 20 TF 10 TL 9		1102 Riverland 0002 3-Brigade 0-Regular 1-Armoured Grav 0-Infantry CF 20 TF 10 TL 9
	1102 Riverland 0003 3-Brigade 0-Regular 1-Armoured Grav 0-Infantry CF 20 TF 10 TL 9		1102 Riverland 0004 3-Brigade 0-Regular 1-Armoured Grav 0-Infantry CF 20 TF 10 TL 9		1102 Riverland 0005 3-Brigade 0-Regular 1-Armoured Grav 0-Infantry CF 20 TF 10 TL 9
	1103 Clan 0001 2-Regiment 0-Regular 0-Light Grav 0-Infantry CF 5 TF 5 TL 10		1106 Jewell 0001 2-Regiment 1-Elite 1-Armoured Grav 0-Infantry CF 20 TF 5 TL 12		1106 Jewell 0002 2-Regiment 0-Regular 1-Armoured Grav 0-Infantry CF 10 TF 5 TL 12
	1106 Jewell 0003 2-Regiment 0-Regular 1-Armoured Grav 0-Infantry CF 10 TF 5 TL 12		1106 Jewell 0004 2-Regiment 0-Regular 1-Armoured Grav 0-Infantry CF 10 TF 5 TL 12		1604 Louzy 0001 2-Regiment 1-Elite 1-Armoured Grav 0-Infantry CF 20 TF 5 TL 8
	1604 Louzy 0002 2-Regiment 0-Regular 1-Armoured Grav 0-Infantry CF 10 TF 5 TL 8		1604 Louzy 0005 2-Regiment 0-Regular 1-Armoured Grav 0-Infantry CF 10 TF 5 TL 8		

C:\T5\Spinward Marches\B Jewell

```
Hex  Name                 UWP       Remarks                                  {Ix}
(Ex)    [Cx]   N     B  Z PBG W  A    Stellar
---- -------------------- --------- ---------------------------------------- ------
------- ------ ----- -- - --- -- ---- --------------
0904 Chwistyoch           B766766-A Ag Ga Ri Mr                              { 5 }
(F6E+4) [6C49] -     KM - 424 15 ZhIN M2 V
1106 Jewell               A777999-C Hi In                                    { 5 }
(G8G+5) [AE6D] BEf   NS - 623 10 ImDd G7 V
1204 Mongo                A568685-A Ag Ni Ri                                 { 4 }
(B58+2) [4A38] BCf   NS - 603 7  ImDd M6 III M0 V
1103 Clan                 B672899-A He Ph Pi Pz                              { 3 }
(B7C+4) [9B6B] -     KM A 901 12 ZhIN K8 V
1006 Emerald              B766555-B Ag Ni Ga Pr                              { 2 }
(E46+1) [3739] BcC   S  - 534 12 ImDd M1 V
1402 Farreach             A200400-B Ni Va Da                                 { 2 }
(C35-2) [1616] -     KM A 415 10 ZhIN M3 III M0 V
1005 Ruby                 B400445-B Ni Va                                    { 1 }
(734-1) [2539] B     S  - 201 9  ImDd M1 V M3 V
1307 Lysen                B592655-A He Ni                                    { 1 }
(D55-1) [4738] B     S  - 623 12 ImDd M3 V
1110 Zircon               C792668-8 He Ni O:1011                             { -2 }
(E52-2) [6458] -     M  - 624 12 NaHu F0 V
1209 Utoland              C573464-7 Ni O:1011                                { -2 }
(631-4) [2235] -     M  - 410 8  NaHu M0 V
```

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//==============================================================================
    SPINWARD MARCHES
    https://wiki.travellerrpg.com/Spinward_Marches_Sector

A Chronor
https://wiki.travellerrpg.com/Chronor_Subsector
0304
https://wiki.travellerrpg.com/Chronor_(world)
B Jewell
https://wiki.travellerrpg.com/Jewell_Subsector
1106
https://wiki.travellerrpg.com/Jewell_(SM_1106)_(world)
C Regina
https://wiki.travellerrpg.com/Regina_Subsector
1910
https://wiki.travellerrpg.com/Regina_(world)
D Aramis
https://wiki.travellerrpg.com/Aramis_Subsector
3110
https://wiki.travellerrpg.com/Aramis_(SM_3110)_(world)

E Querion
https://wiki.travellerrpg.com/Querion_Subsector
0614
https://wiki.travellerrpg.com/Querion_(world)
F Vilis
https://wiki.travellerrpg.com/Vilis_Subsector
1119
https://wiki.travellerrpg.com/Frenzie_(world)
G Lanth
https://wiki.travellerrpg.com/Lanth_Subsector
1719
https://wiki.travellerrpg.com/Lanth_(world)
H Rhylanor
https://wiki.travellerrpg.com/Rhylanor_Subsector
2716
https://wiki.travellerrpg.com/Rhylanor_(world)

I Darrian
https://wiki.travellerrpg.com/Darrian_Subsector
0527
https://wiki.travellerrpg.com/Mire_(SM_0527)_(world)
J Sword Worlds
https://wiki.travellerrpg.com/Sword_Worlds_Subsector
1223
https://wiki.travellerrpg.com/Gram_(world)
K Lunion
https://wiki.travellerrpg.com/Lunion_Subsector
2124
https://wiki.travellerrpg.com/Lunion_(world)
L Mora
https://wiki.travellerrpg.com/Mora_Subsector
3124
https://wiki.travellerrpg.com/Mora_(world)

M Five Sisters
https://wiki.travellerrpg.com/Five_Sisters_Subsector
0732
https://wiki.travellerrpg.com/Iderati_(world)
N District 268
https://wiki.travellerrpg.com/District_268_Subsector
1537
https://wiki.travellerrpg.com/Mertactor_(world)
O Glisten
https://wiki.travellerrpg.com/Glisten_Subsector
2036
https://wiki.travellerrpg.com/Glisten_(world)
P Trin`s Veil
https://wiki.travellerrpg.com/Trin's_Veil_Subsector
3235
https://wiki.travellerrpg.com/Trin_(world)

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```

Missions

2D	**RE-ASSIGN**	**1D**	**DEEP PEN**	**PATROL**	**FLEET**	**RESERVE**
2 to 4	Deep Pen	1	Bombard	Anti-piracy	Engagement	Refit
4 to 6	Patrol	2	Forage	Engage	Interdict	Refit
7	Fleet Action	3	Forage	Interdict	Patrol	Jump
8	Reserve status	4	Raid	Shore Leave	Patrol	Shore Leave
9 to 10	Redeploy	5	Raid	Patrol	Transport	Shore Leave
11	Surface action	6	Re-assign	Re-assign	Re-assign	Re-assign
12	Lull					
3D	**PEACETIME**	**1D**	**REDEPLOY**	**ACTION**	**LULL**	
2	Evacuate	1	Evacuate	Bomb Supp	Patrol	
3 to 4	Diplomacy	2	Refit	Evacuate	Reserve	
5	Ctr Insurgency	3	Refuel	Interdict	Redeploy	
6 to 7	Patrol	4	Transport	Orbital	Continues	
8 to 9	Reserve	5	Jump	Transport	Peacetime	
10	Redeploy	6	Re-assign	Re-assign	Re-assign	
11	Training					
12	Hostilities					

COMMODORES & ADMIRALS

ID	COMMODORE	PRECEDENCE	PLANNING	TACTICS

Ship Name/Type:

Name/Type			Maneuver	M
			Jump	J
Mission			Power	P
			Armour	R

Comments:

Crew	Passengers	Low Berth	Cargo
Length	Width	Height	Tons
Quality	Reliability	Built	Overhaul

Batteries:

Installations:

1D6	Installation	Surface	Interior
1			
2			
3			
4			
5			
6			
2D6			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			

Squadron Reference

	C	0	0	1	2	U	7	3	0	7	D
HEX	**TYPE**	**S1**	**S2**	**S3**	**J**	**SL**	**DF**	**AF**	**BF**	**TF**	**TL**

TYPE

A	ASSAULT
B	BATTLE
C	CRUISER
S	SCOUT
T	TANKER

STREAMLINE

S	SL
P	PSL
U	USL

Bridge Command

GRAND ADMIRAL	R10			**SIDE**		
SECTOR ADMIRAL	R9			**UNIT**		
FLEET ADMIRAL	R8			**SDBs**		
COMMODORE	R7			**SQDRNS**		
CAPTAIN	R6			**FLEETS**		
COMMANDER	R5			**TROOPS**		
LT. COMMANDER	R4					

Bridge Crew & Departments

COMMS	**ENG**	**FLIGHT**	**MED**	**NAV**	**SECURITY**	**SUPP.**	**WPNS**
Internal	Power	Deck	Psychology	Astrog	Detention	Maint	Screens
External	M-Drive	Crews	Surgical	Cartog	Intell	Food	Gunner
Ship Comm	J-Drive	Salvage	Emergency		Internal Wpns	Fuel	Spinal
Pers Comms	Maint	Repair	Dispensary			Comp	Trainer
	Life Support	Training				Atmo	
						Supply	

Marine & Army Contingent Ranks

MARINE			**ARMY**		
General	O7		**General**	O7	
Coronel	O6		**Colonel**	O6	
Lt. Coronel	O5		**Lt. Colonel**	O5	
Force Commander	O4		**Force Commander**	O4	
Captain	O3		**Captain**	O3	
1st Lieutenant	O2		**1st Lieutenant**	O2	
2nd Lieutenant	O1		**2nd Lieutenant**	O1	

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Troop Reference

EXAMPLE TROOP 0001-2110-20(5)-D

0001	2	1	1	0	20	5	D
ID	**QUALITY**	**ARMAMENT**	**MOBILITY**	**TYPE**	**CF**	**TRAN**	**TL**

Subsector Squadron Campaign Log

IWK	**A1**	**A2**	**A3**	**B1**	**B2**	**C1**	**C2**	**C3**	**D1**	**D2**	**D3**	**E1**	**E2**	**E3**	**F1**	**F2**	**G1**	**G2**	
52	R:2533	R:2533	R:2533	R:2540	R:2540	R:2631	R:2631	R:2631	R:2737	R:2737	R:2737	R:2931	R:2931	R:2931	R:3031	R:3031	R:3131	R:3131	
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Subsector Squadron Campaign Log

IWK	**A1**	**A2**	**A3**	**B1**	**B2**	**C1**	**C2**	**C3**	**D1**	**D2**	**D3**	**E1**	**E2**	**E3**	**F1**	**F2**	**G1**	**G2**	
52	R:2533	R:2533	R:2533	R:2540	R:2540	R:2631	R:2631	R:2631	R:2737	R:2737	R:2737	R:2931	R:2931	R:2931	R:3031	R:3031	R:3131	R:3131	
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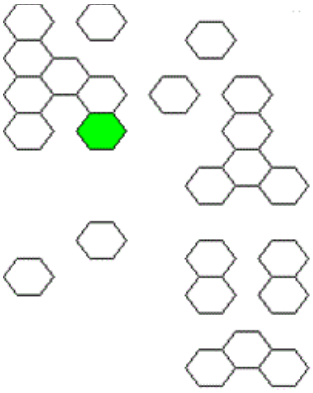
Spinward Marches Subsector Capitals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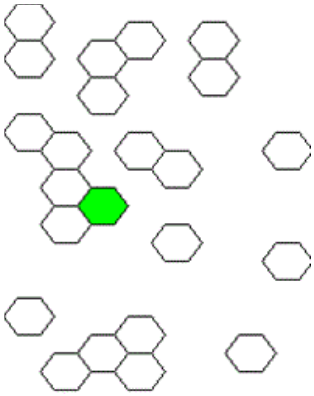
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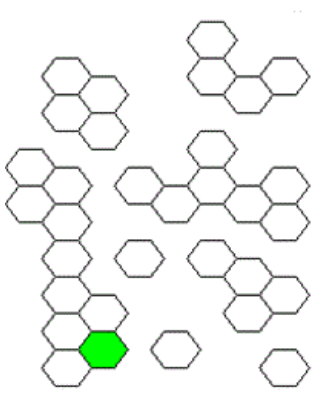
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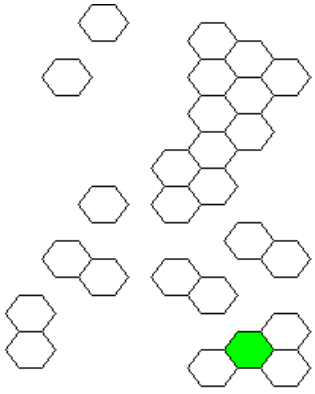
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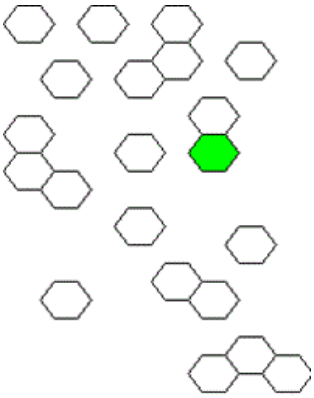
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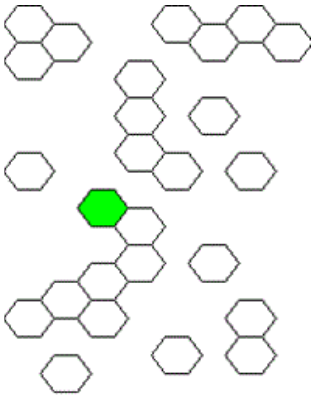
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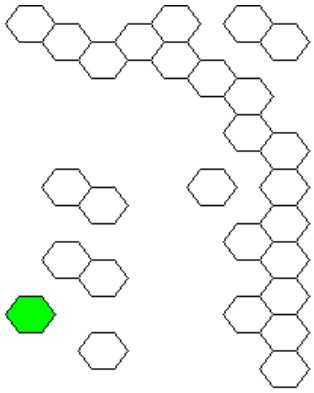
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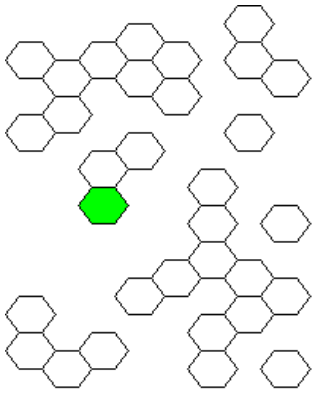
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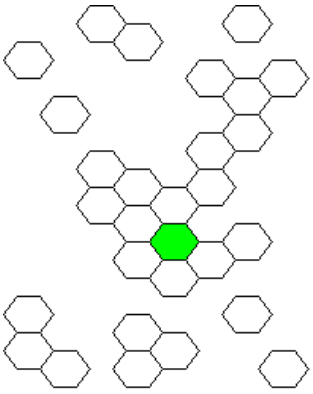
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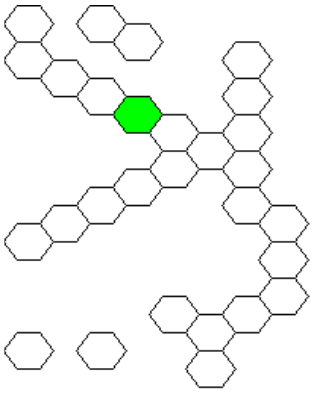
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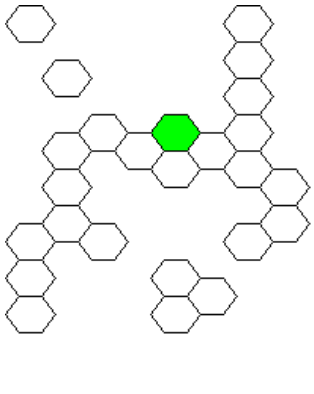
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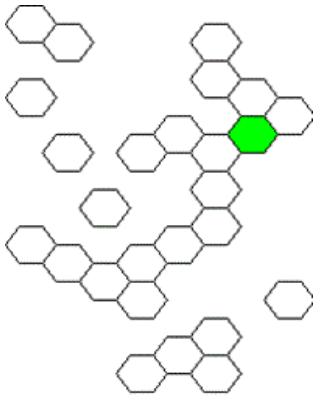
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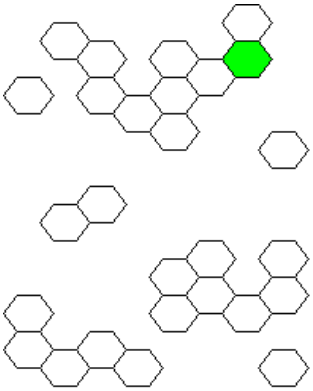
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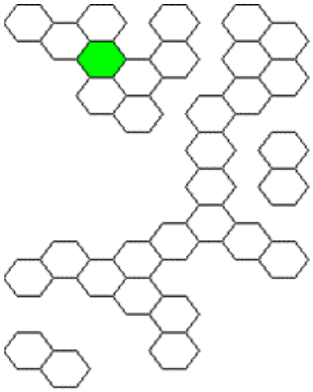
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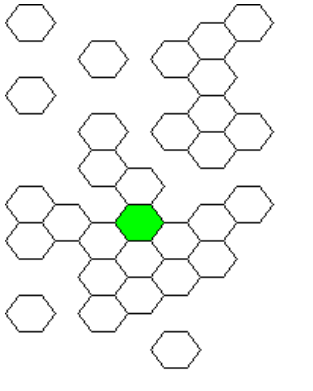
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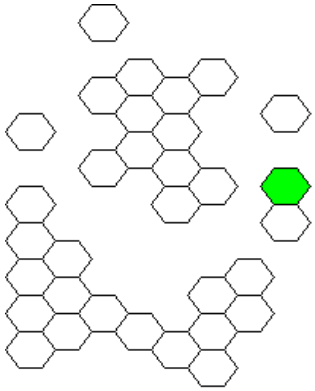
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